

# Efficient Memory Disaggregation with Infiniswap

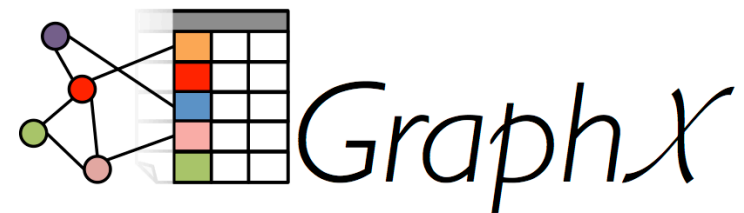
**Juncheng Gu**, Youngmoon Lee, Yiwen Zhang,  
Mosharaf Chowdhury, Kang G. Shin



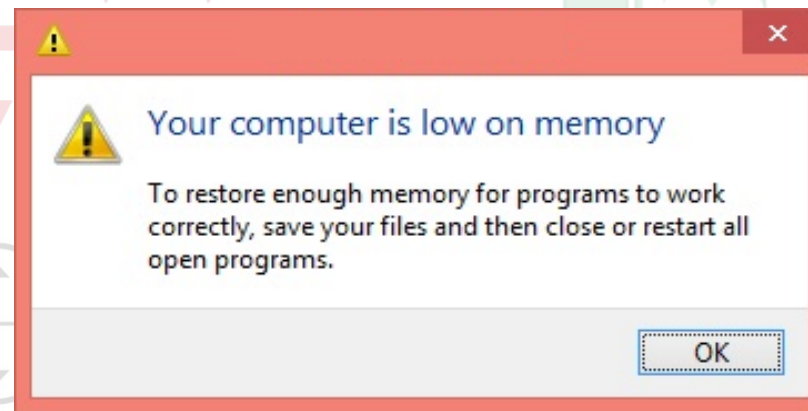
# Agenda

- **Motivation and related work**
- Design and system overview
- Implementation and evaluation
- Future work and conclusion

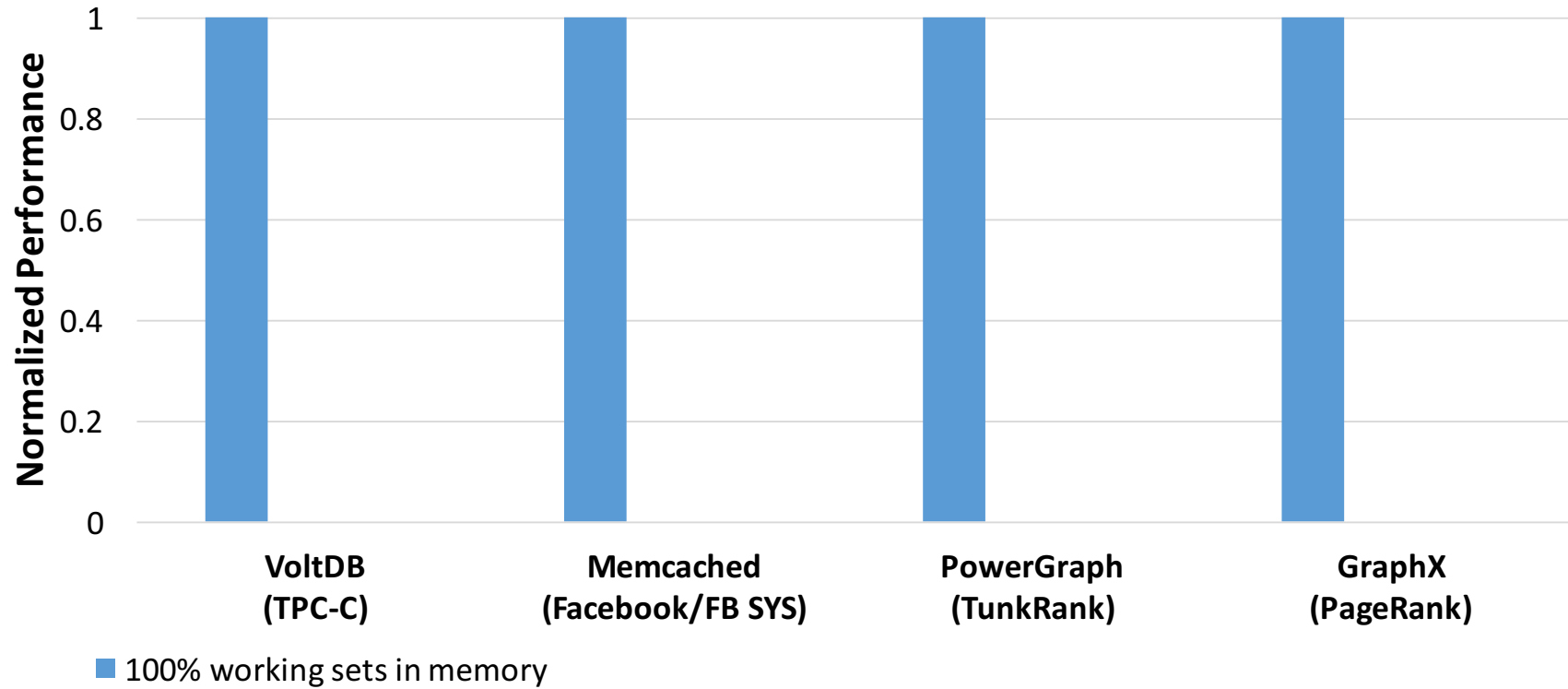
# Memory-intensive applications



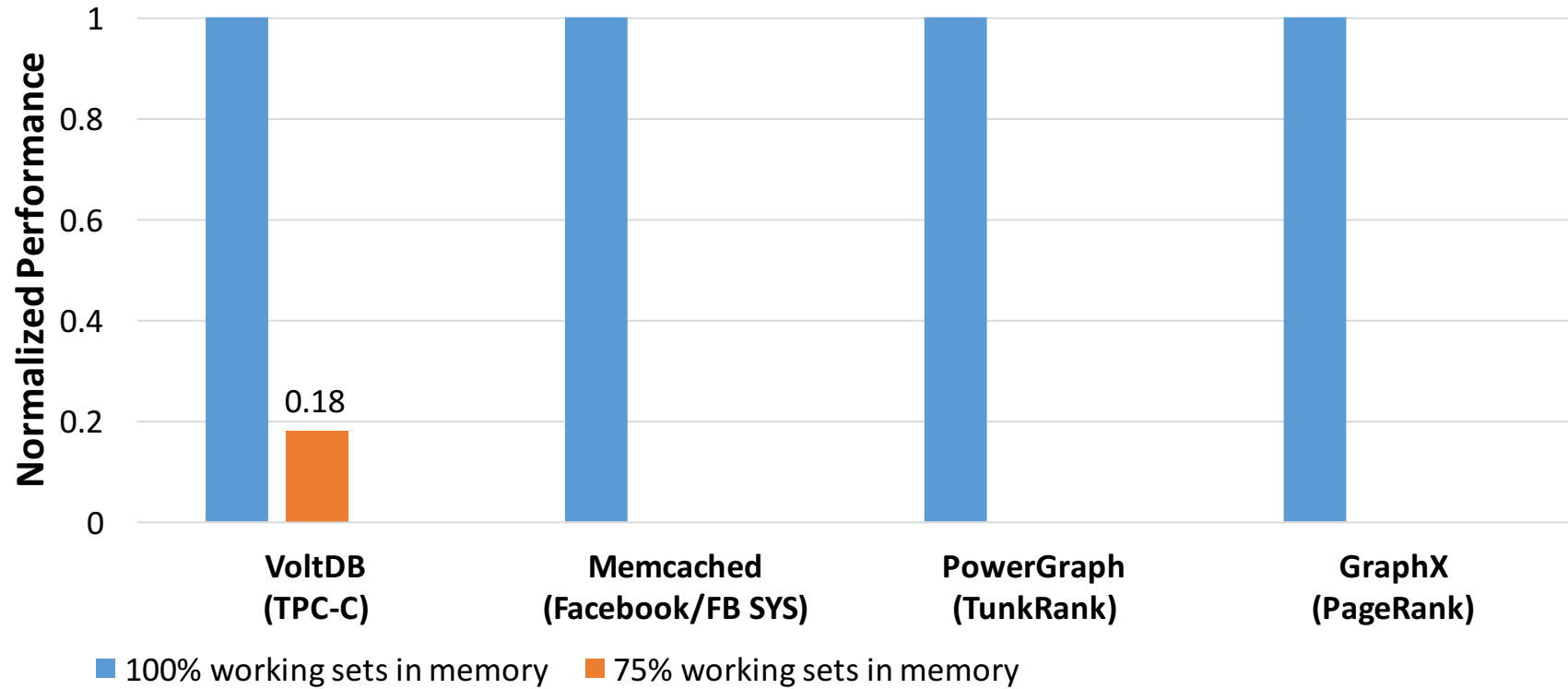
# Memory-intensive applications



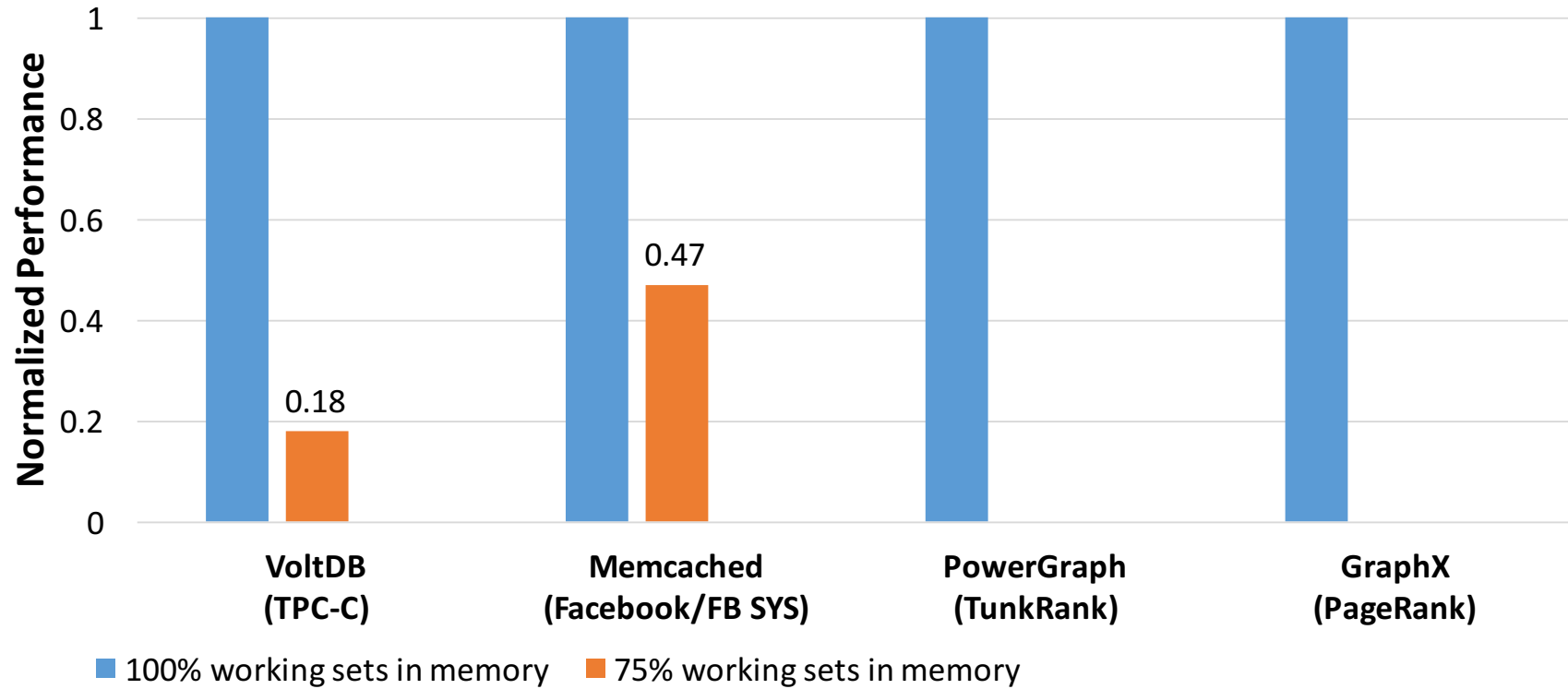
# Performance degradation



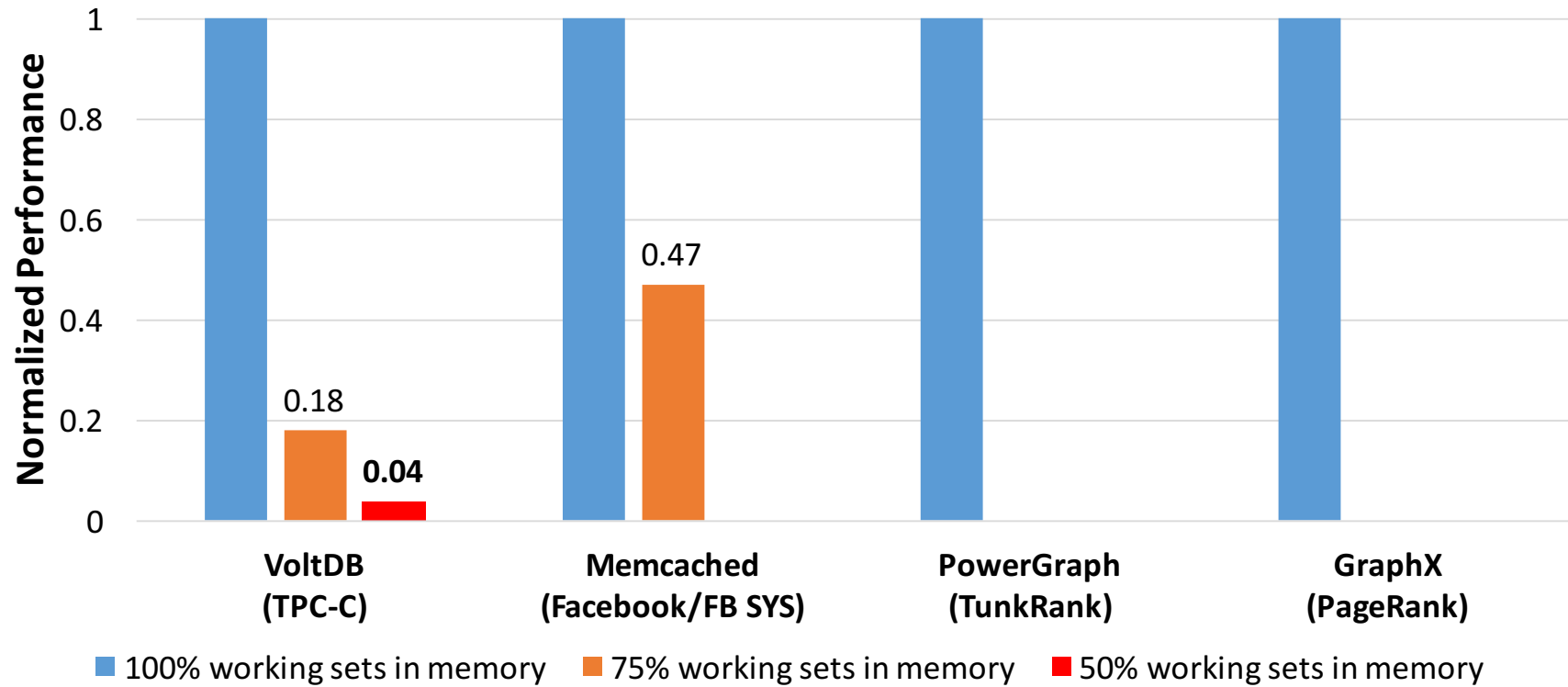
# Performance degradation



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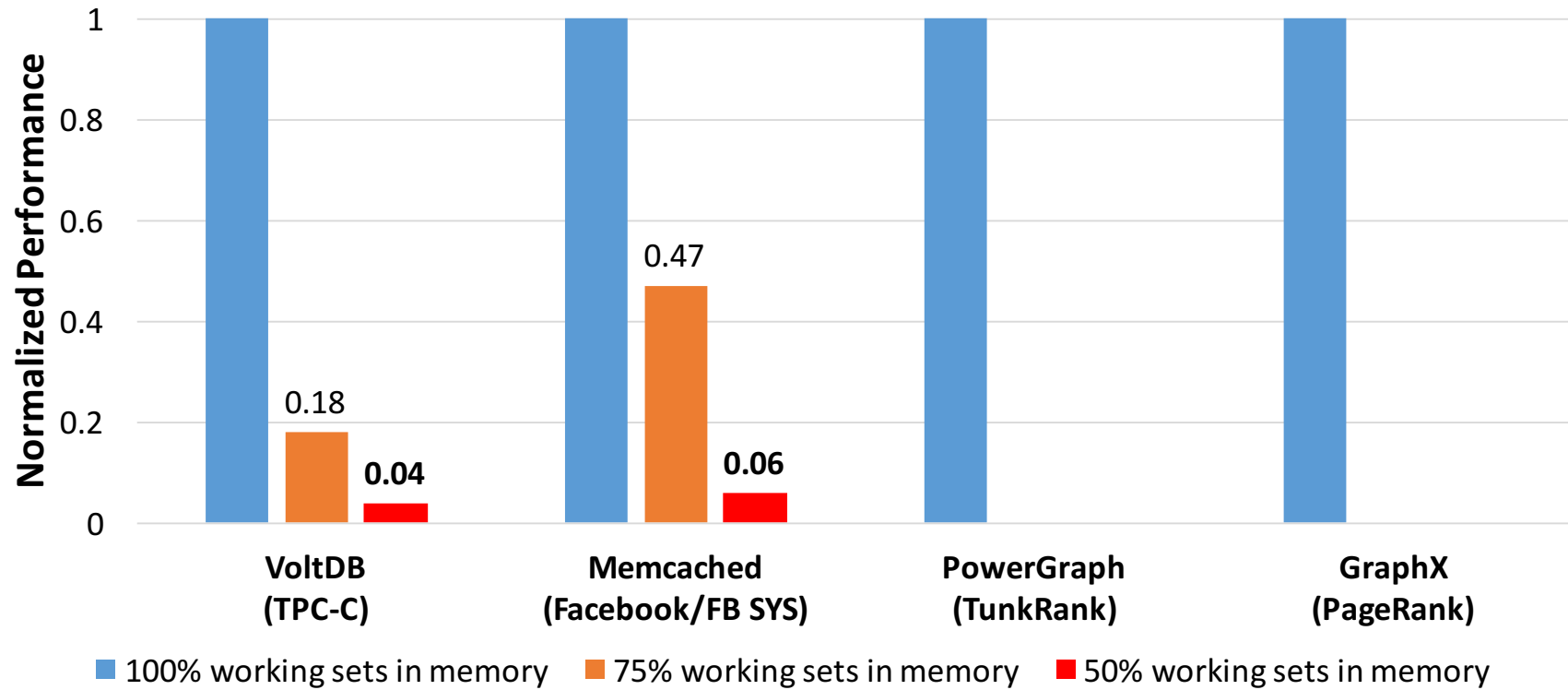


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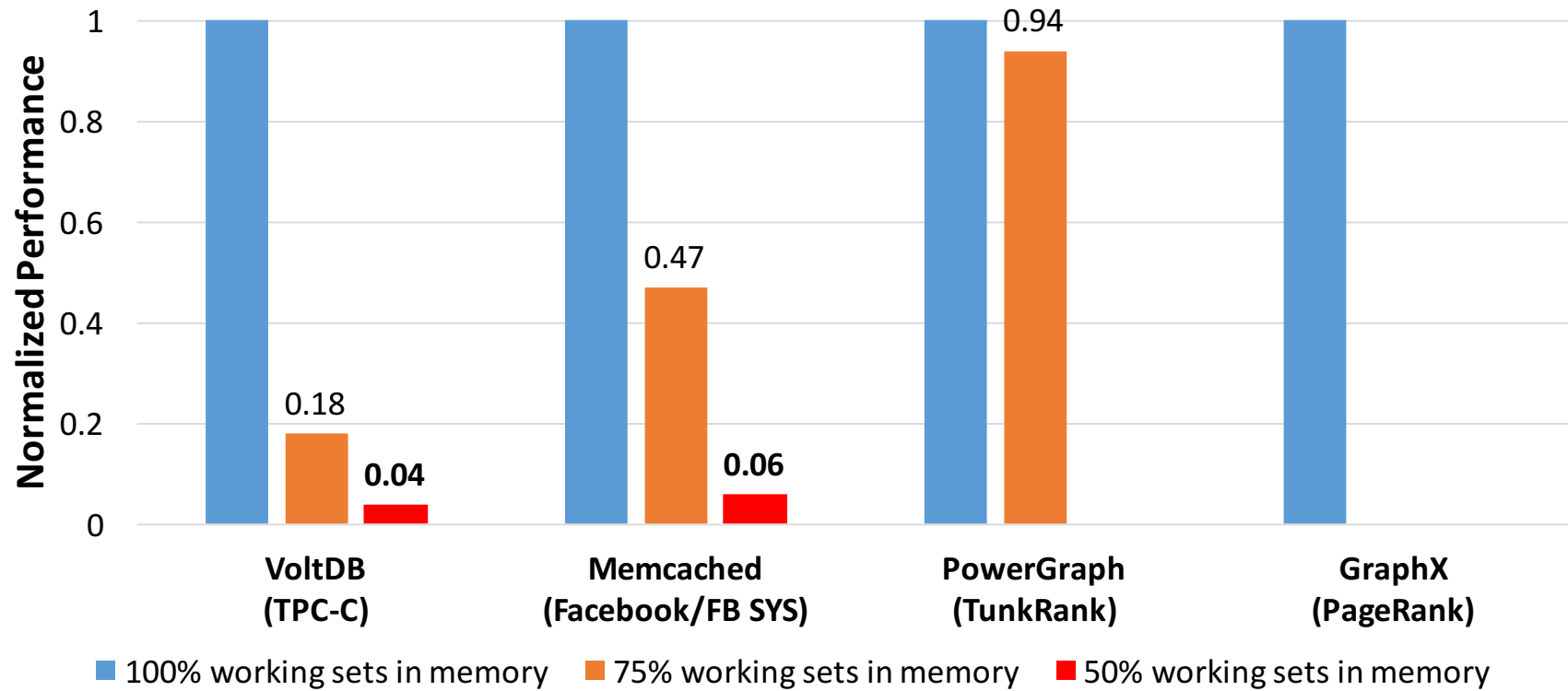




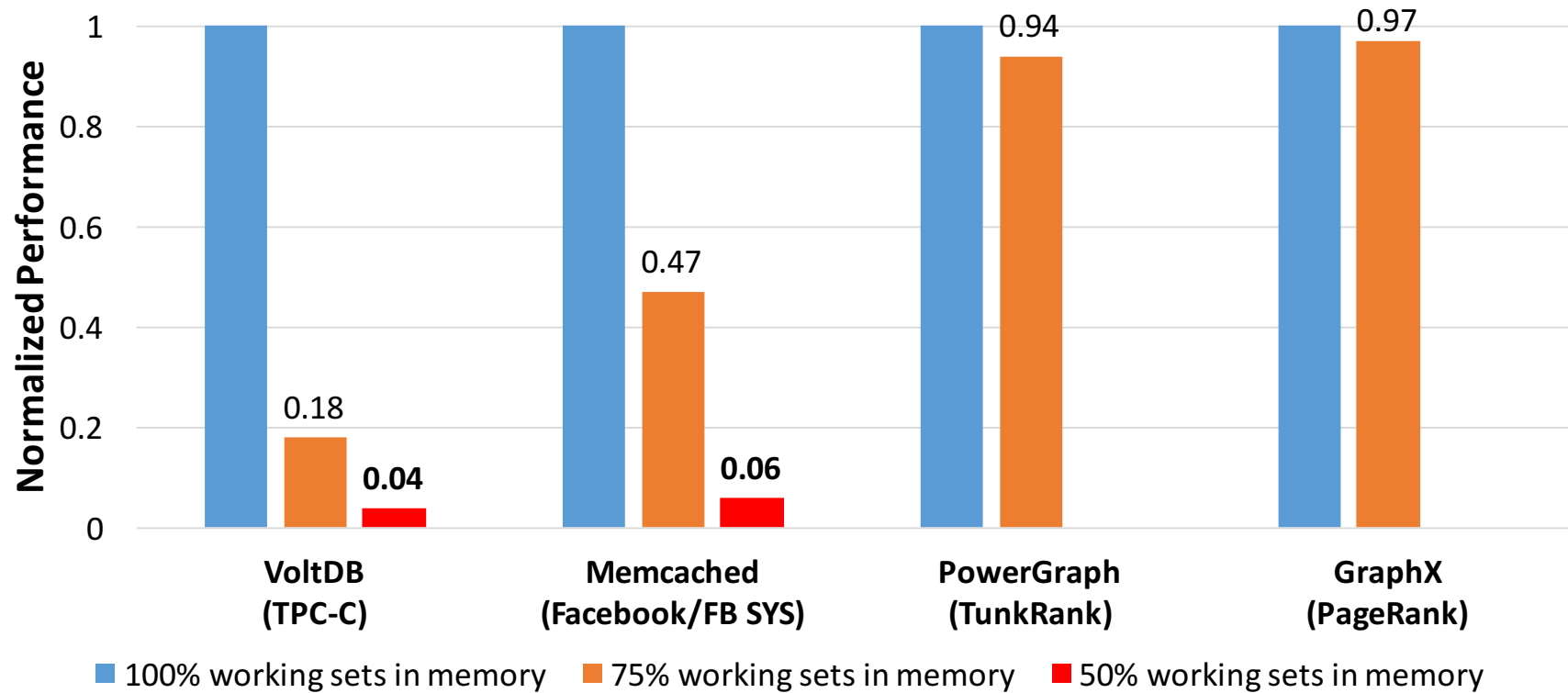
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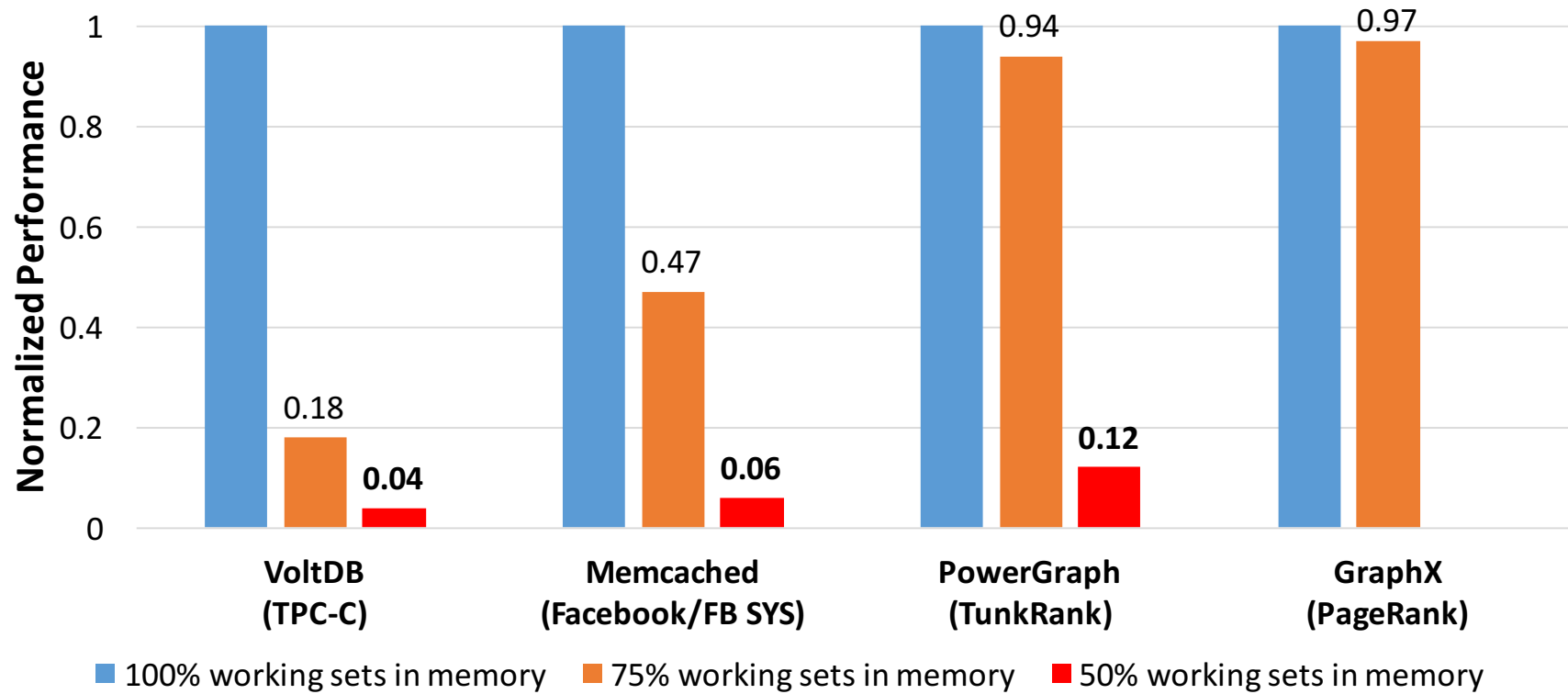
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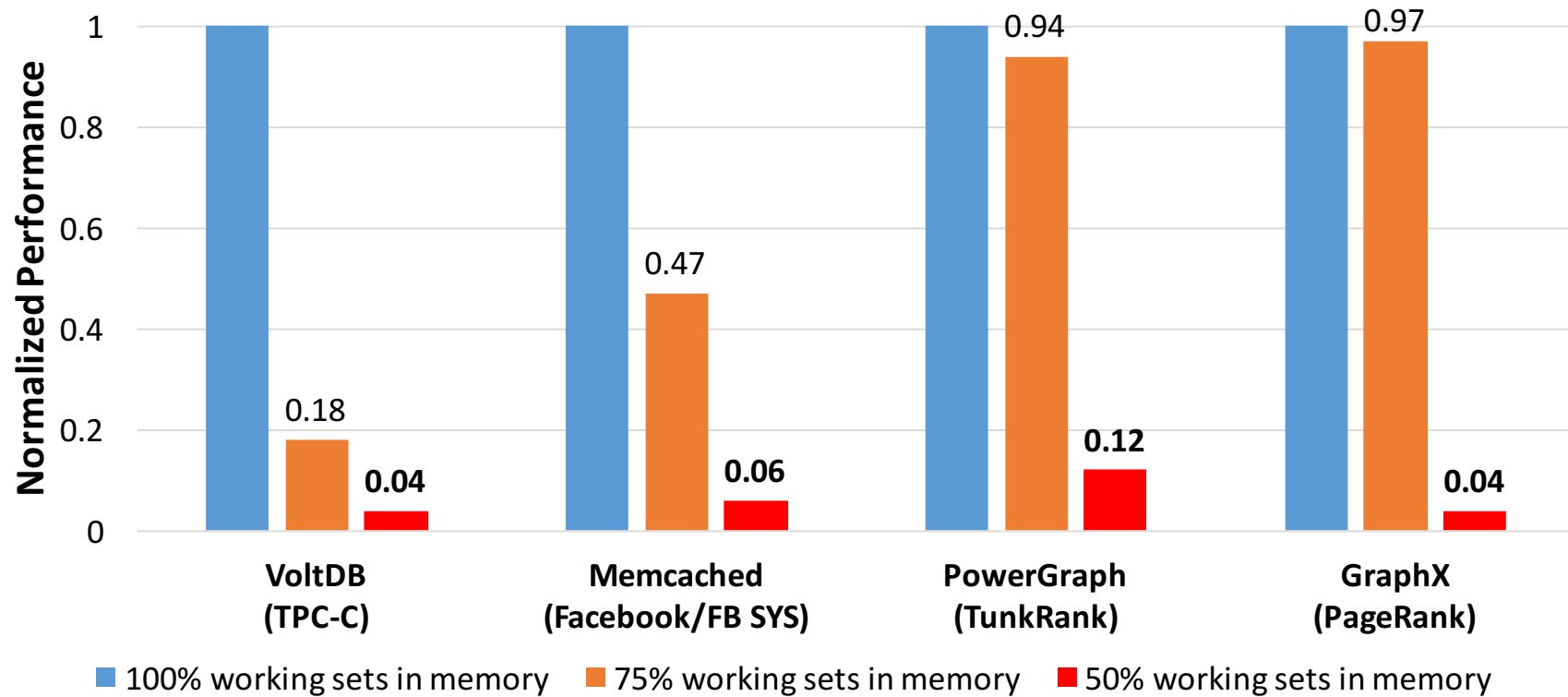
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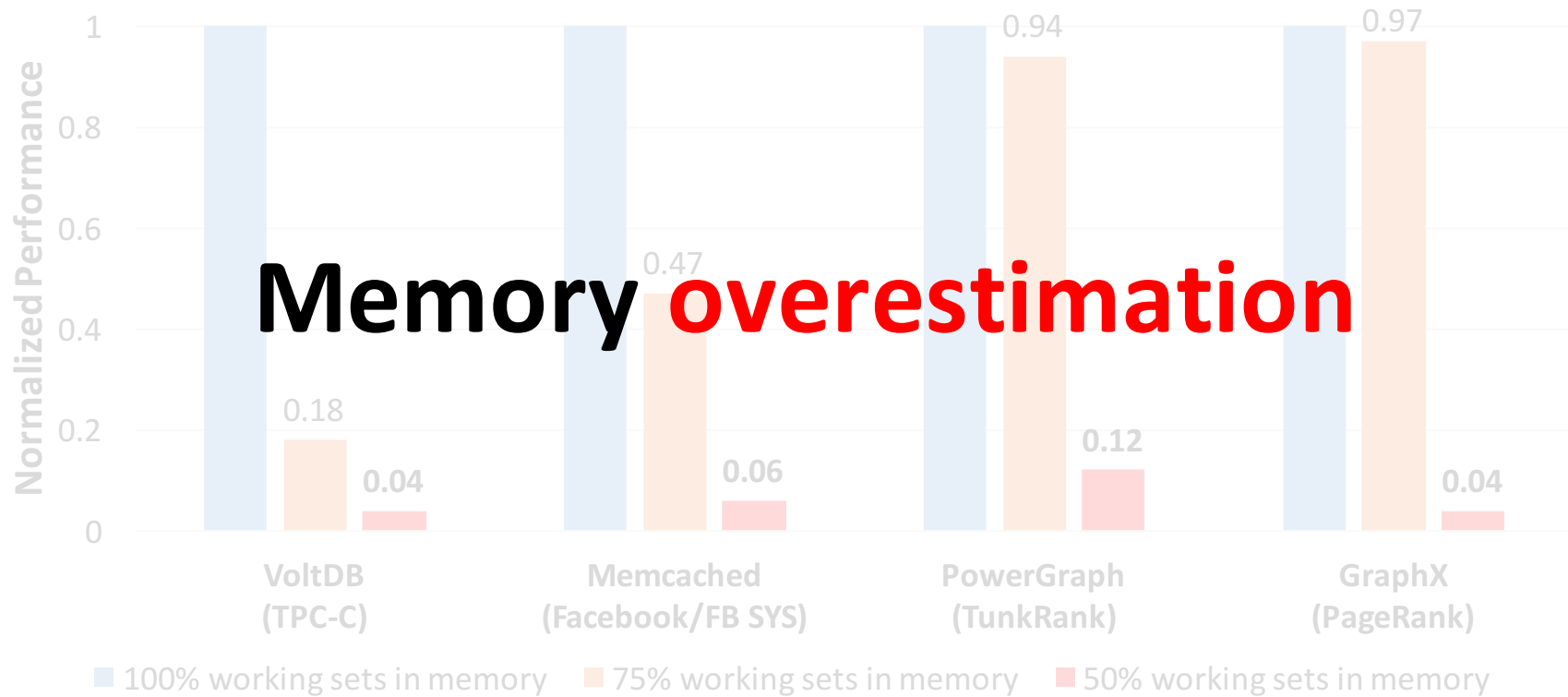
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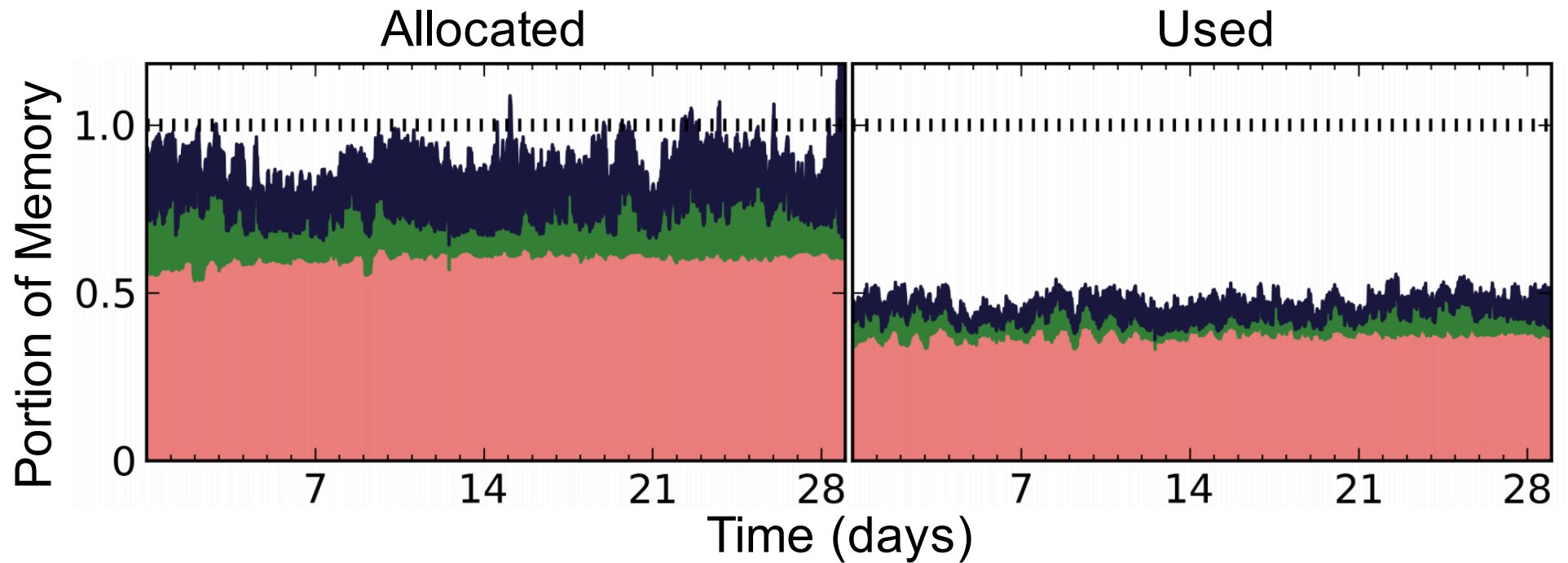


# Performance degradation



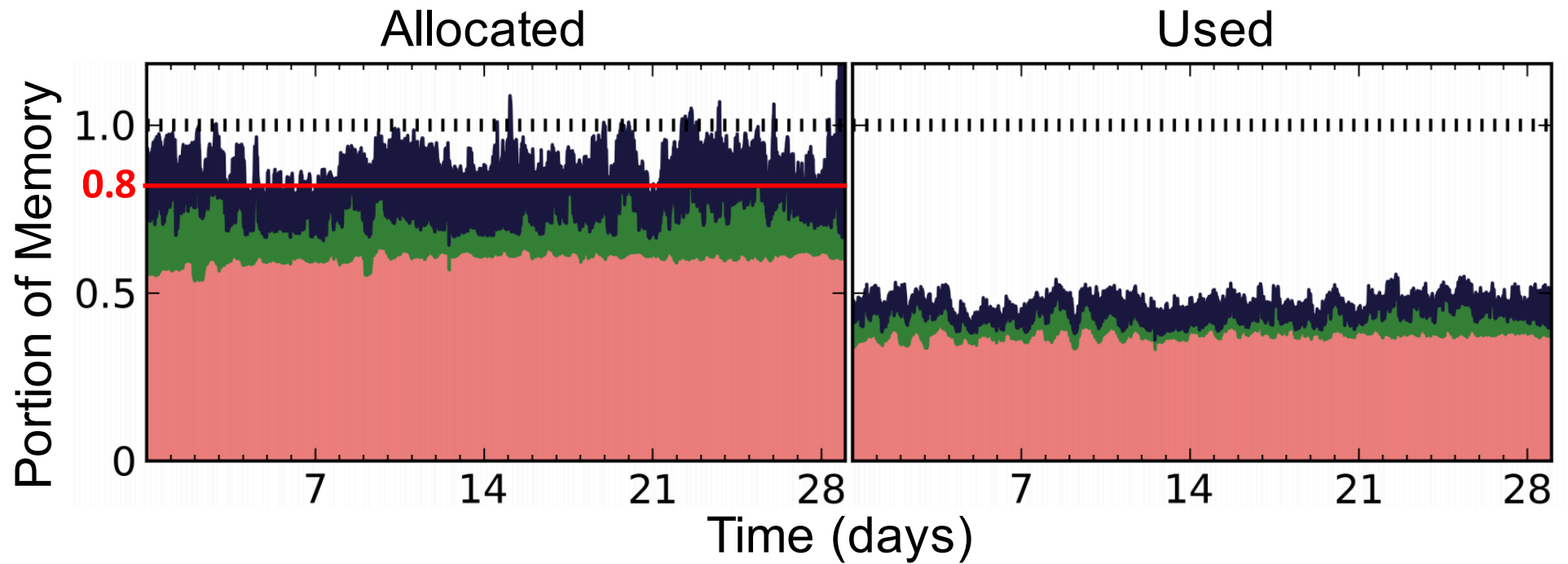
# Memory underutilization

- Google Cluster Analysis<sup>[1]</sup>



# Memory underutilization

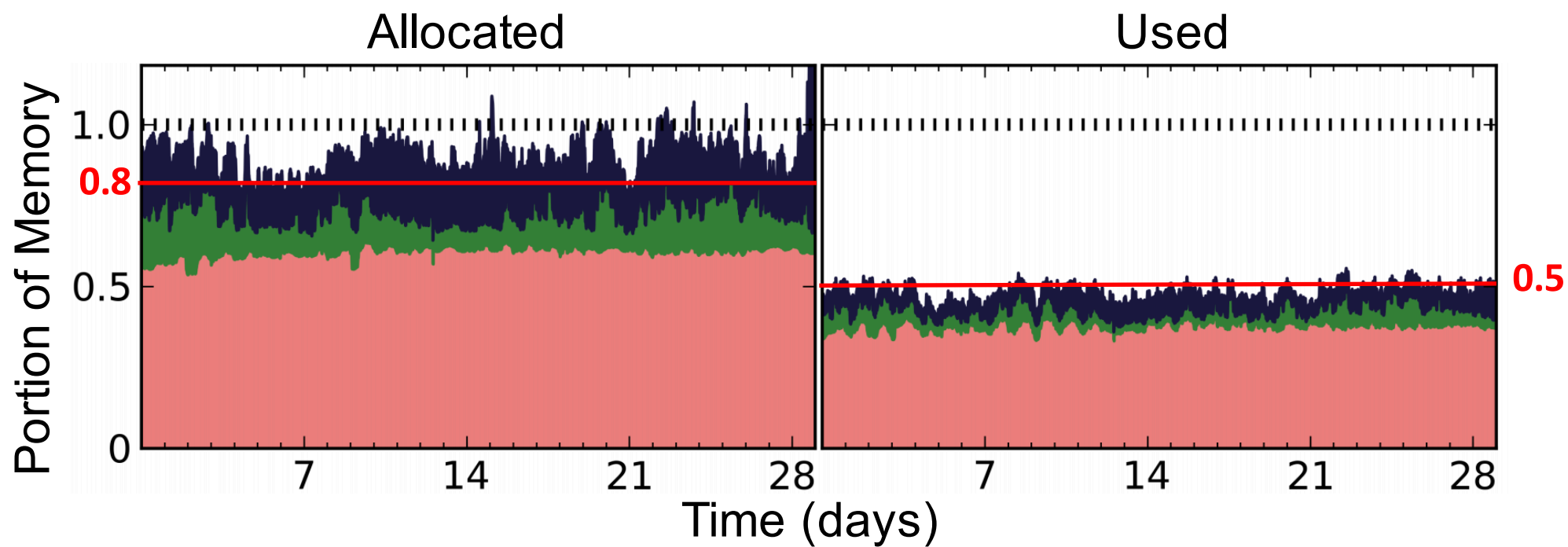
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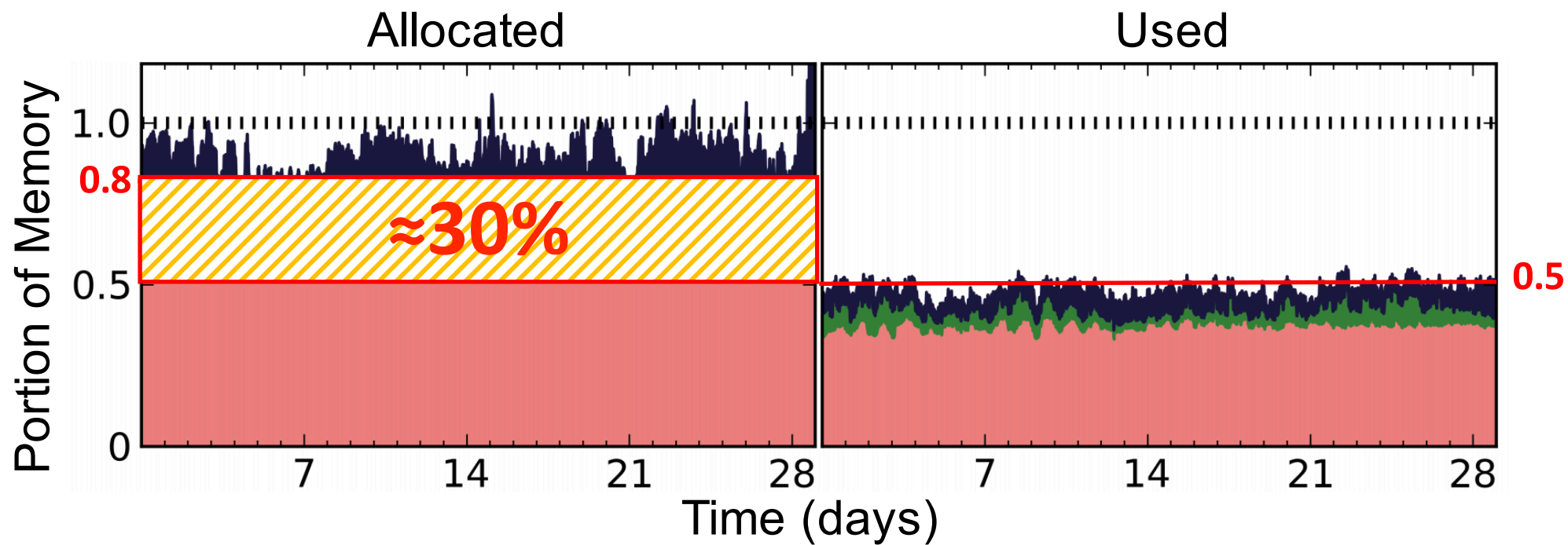
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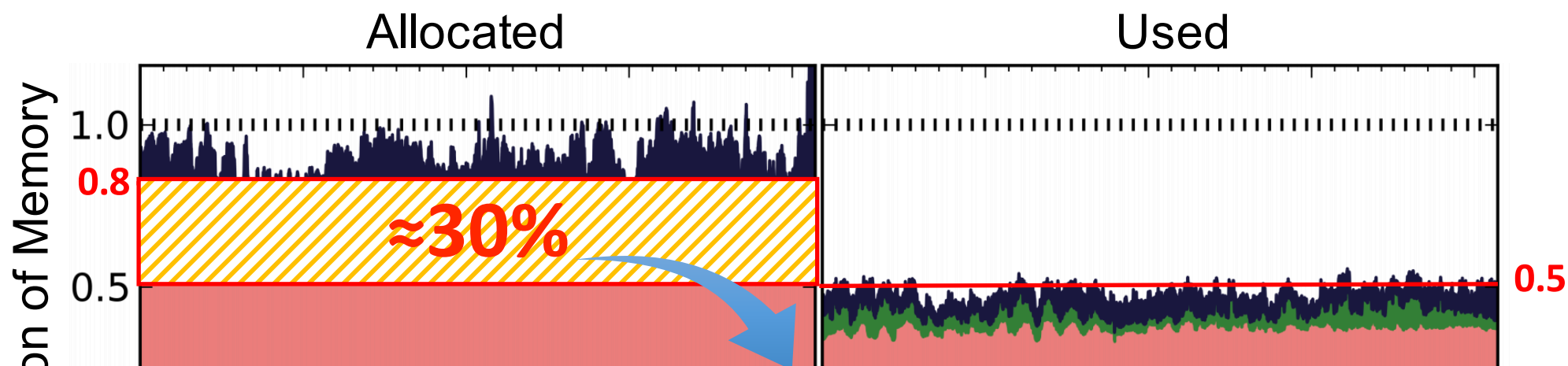
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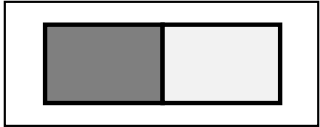
Can we utilize this memory?



Machine 1



Machine 2

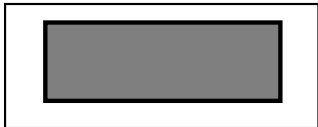


Machine 3

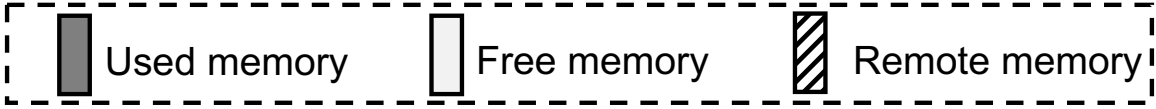


Machine 4

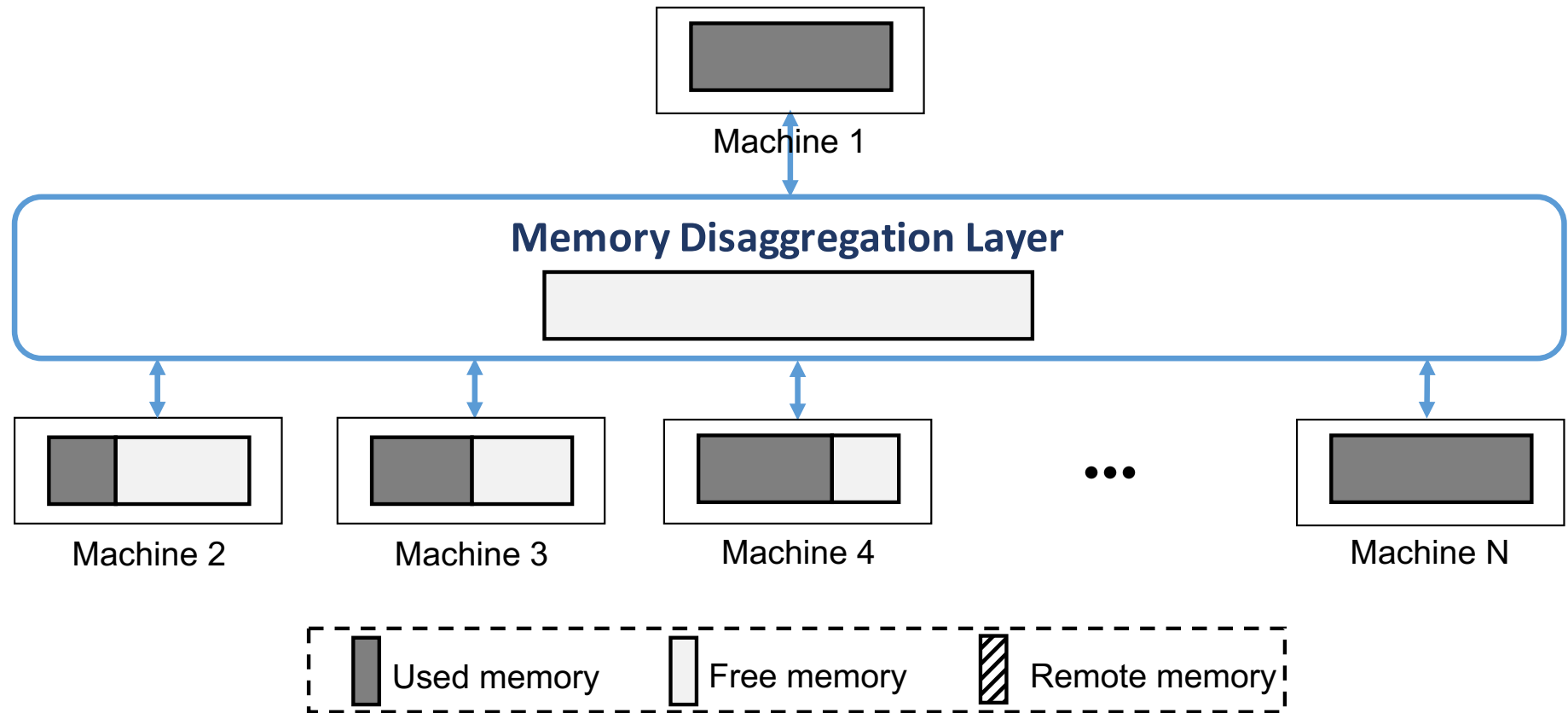
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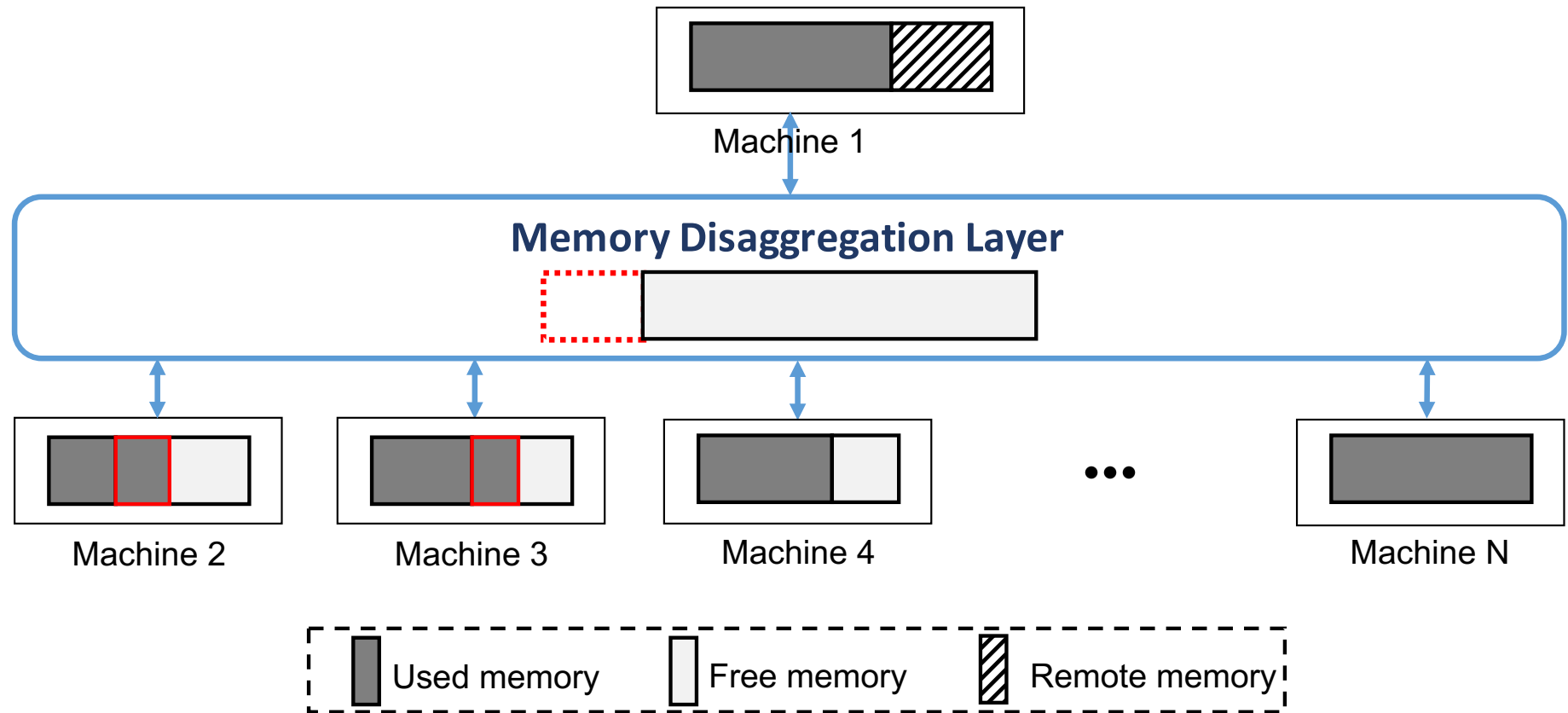
Machine N



# Disaggregate free memory



# Disaggregate free memory



## What are the challenges?

- **Minimize deployment overhead**
  - **No hardware design**
  - **No application modification**
- **Tolerate failures**
  - e.g. network disconnection, machine crash
- **Manage remote memory at scale**

# Recent work on memory disaggregation

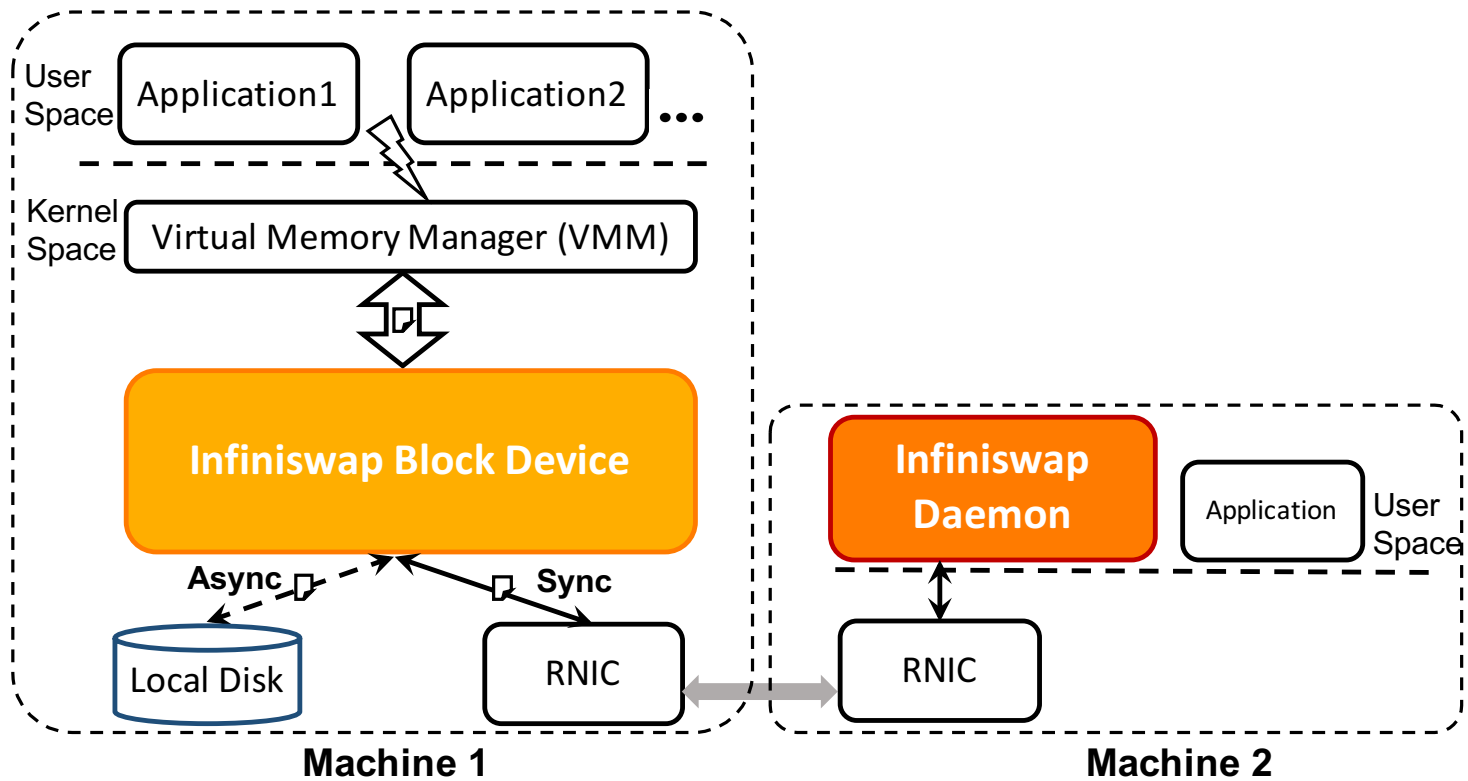
	No HW design	No app modification	Fault-tolerance	Scalability
<b>Memory Blade</b> <sup>[ISCA'09]</sup>	✗	✓	✓	✓
<b>HPBD</b> <sup>[CLUSTER'05]</sup> / <b>NBDX</b> <sup>[1]</sup>	✓	✓	✗	✗
<b>RDMA key-value service</b> (e.g. HERD <sup>[SIGCOMM'14]</sup> , FaRM <sup>[NSDI'14]</sup> )	✓	✗	✓	✓
<b>Intel Rack Scale Architecture (RSA)</b> <sup>[2]</sup>	✗	✓	✓	✓
<b>Infiniswap</b>	✓	✓	✓	✓



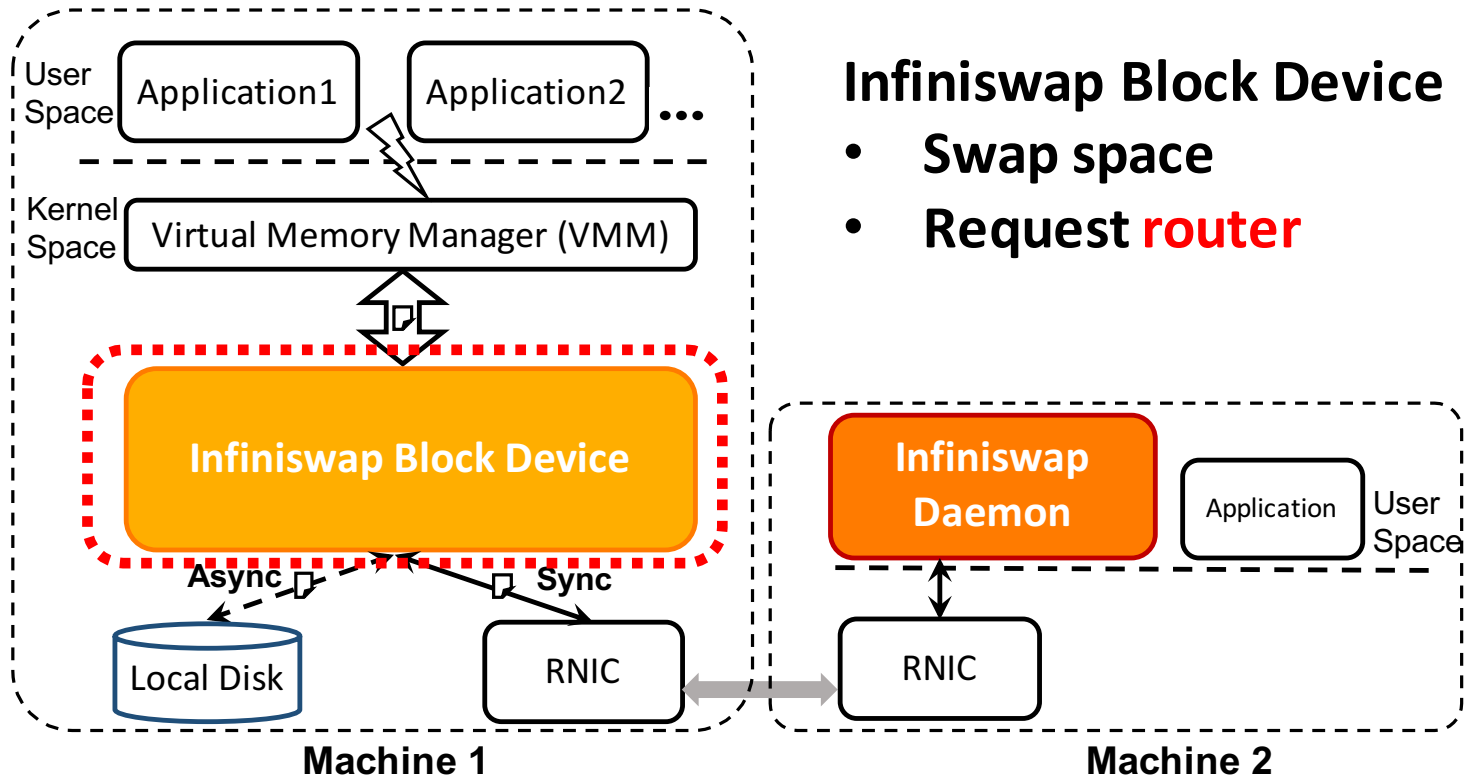
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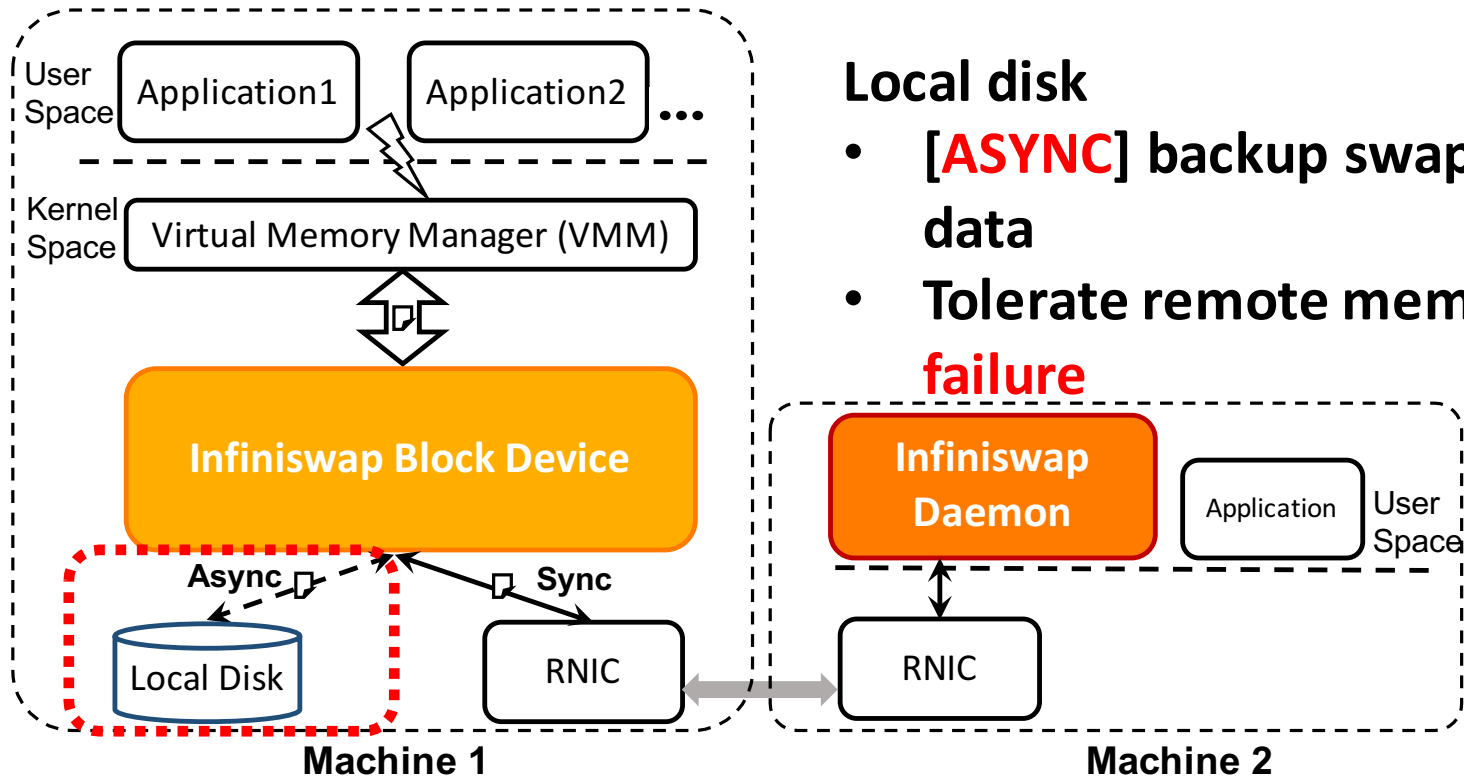
# System Overview



# System Overview



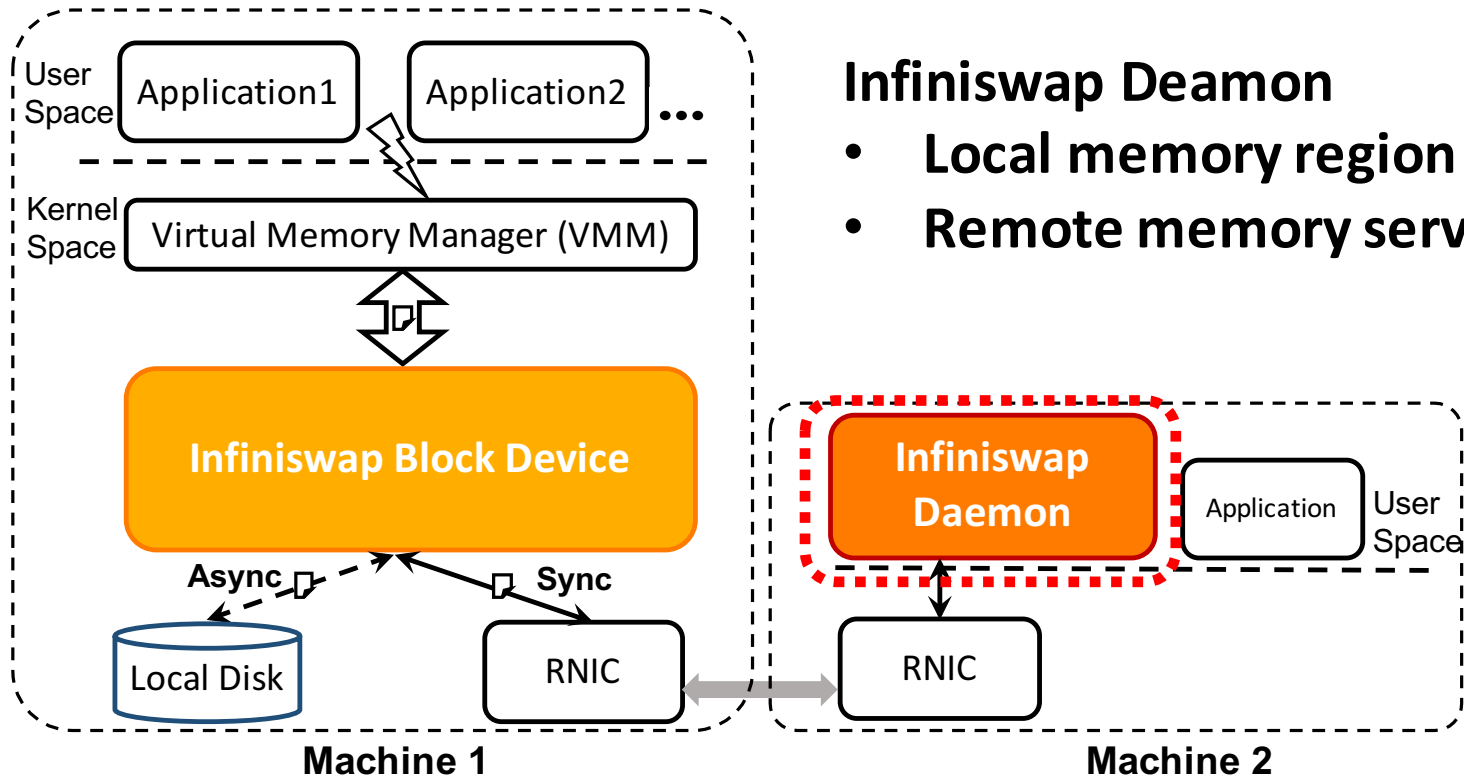
# System Overview



## Local disk

- **[ASYNC]** backup swapped-out data
- **Tolerate remote memory failure**

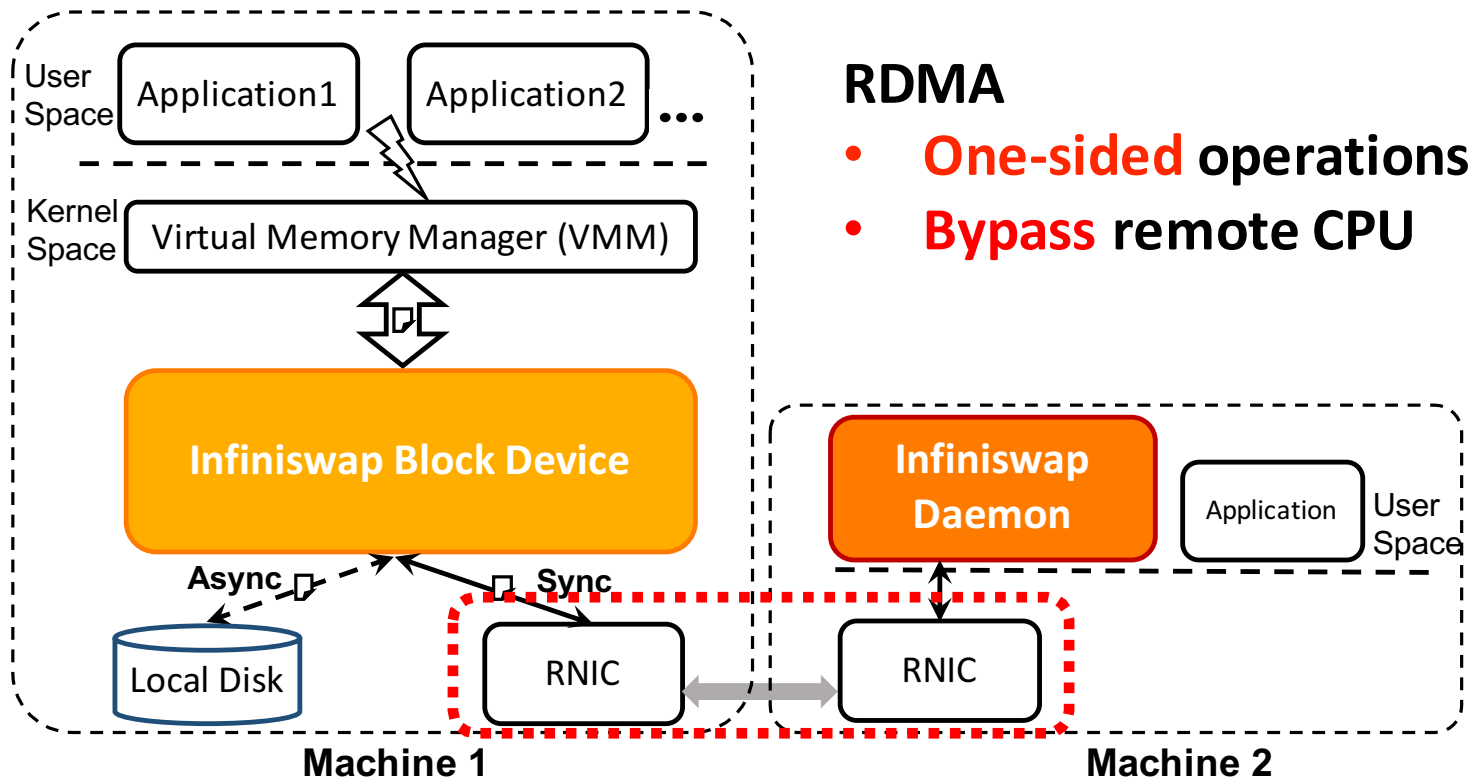
# System Overview



## Infiniswap Deamon

- Local memory region
- Remote memory service

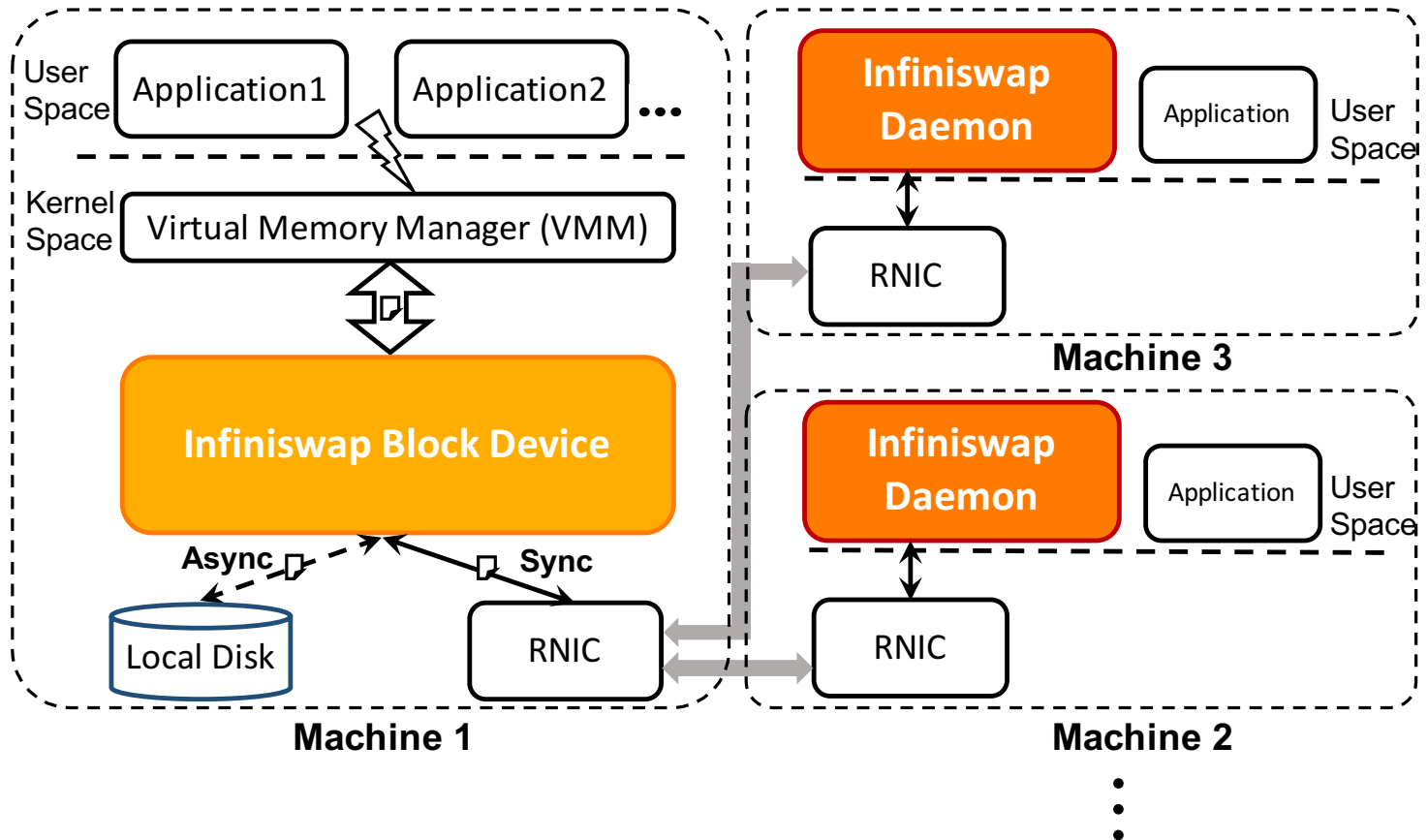
# System Overview



## How to meet the design objectives?

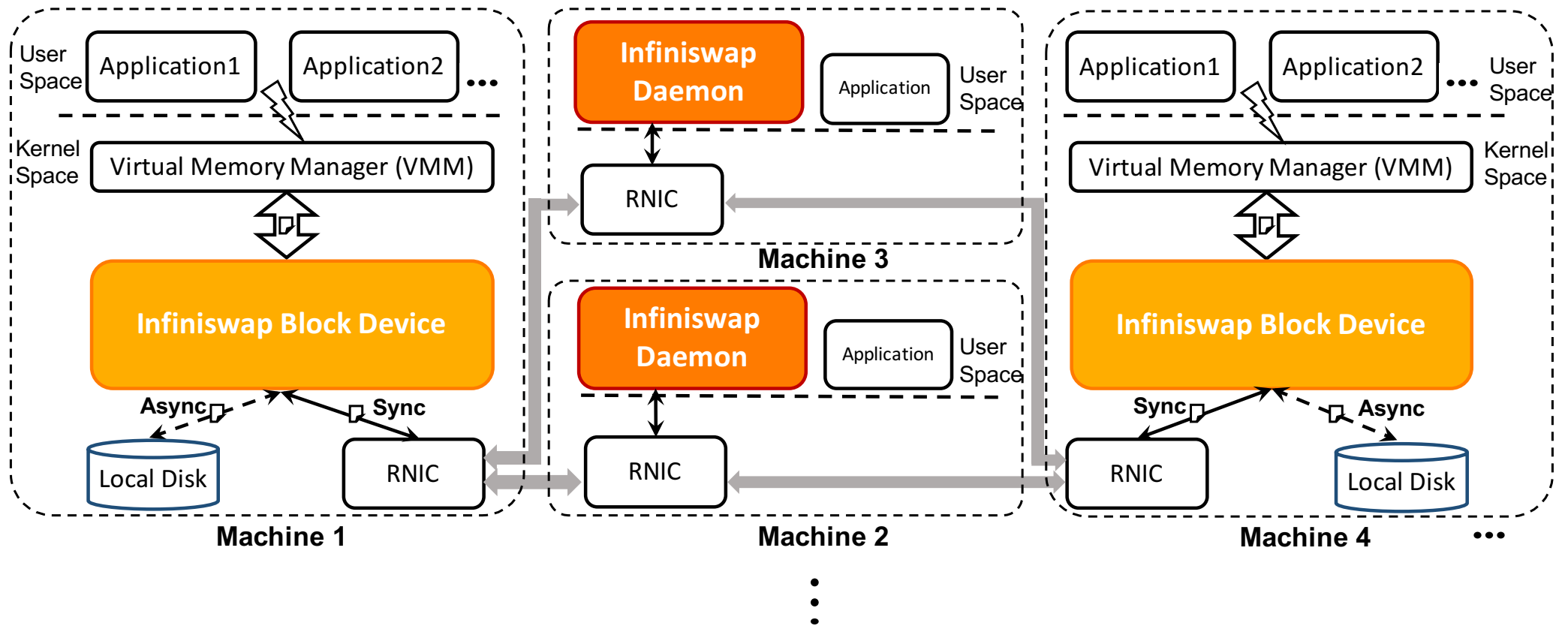
Objectives	Ideas
No hardware design	Remote paging
No application modification	
Fault-tolerance	Local backup disk

# One-to-many





# Many-to-many



# Many-to-many

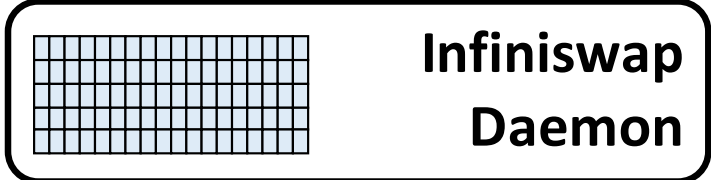
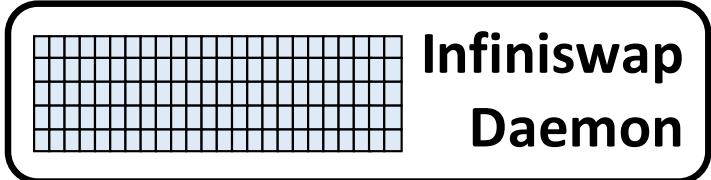
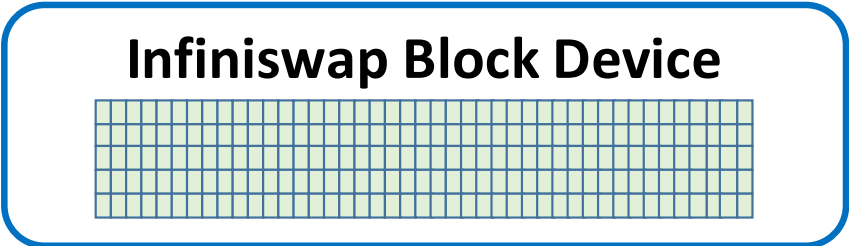
## How to scale remote memory?

- How to **find** remote memory in the cluster?
- Which remote mapping should be **evicted**?

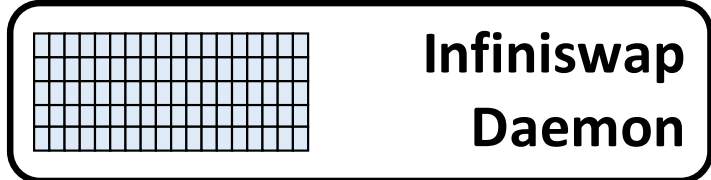
# How to meet the design objectives?

Objectives	Ideas
No hardware design	Remote paging
No application modification	
Fault-tolerance	Local backup disk
<b>Scalability</b>	<b>Decentralized</b> remote memory management

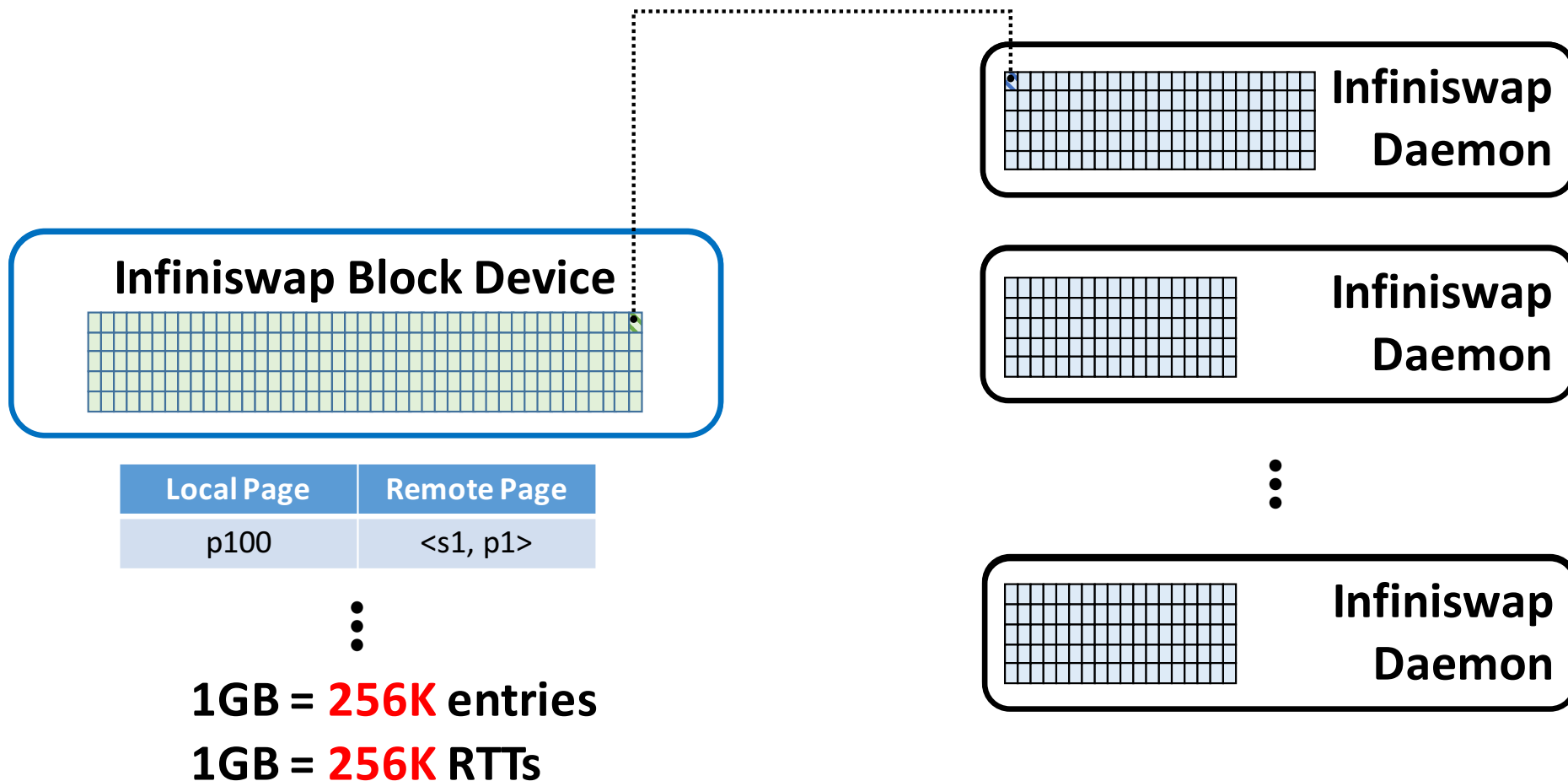
# Management unit: memory page?



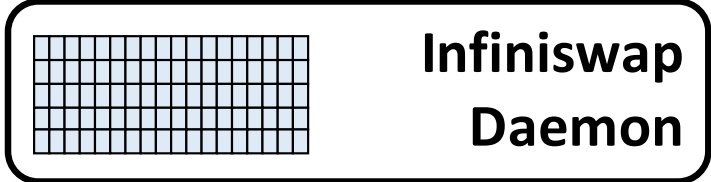
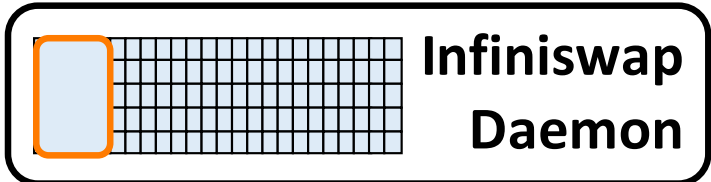
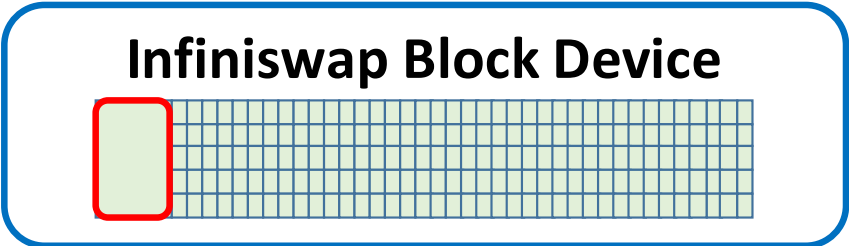
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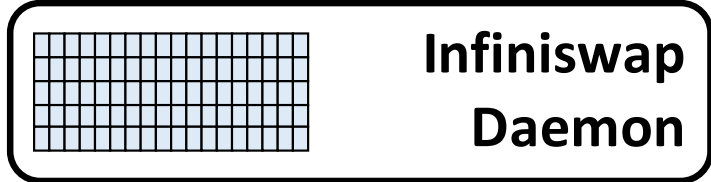
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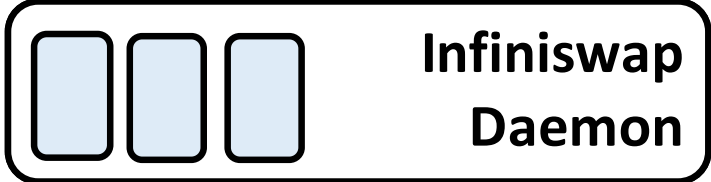
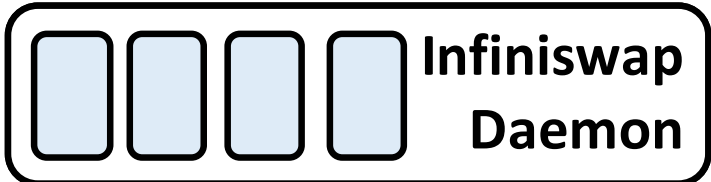
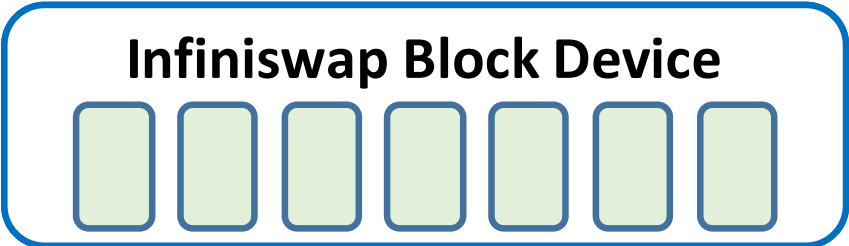
# Management unit: memory slab!



⋮



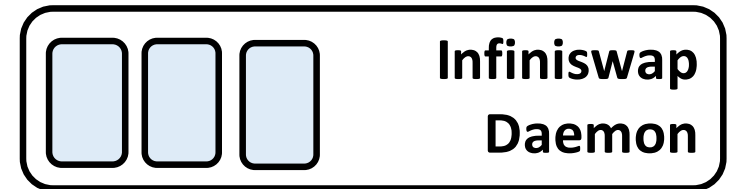
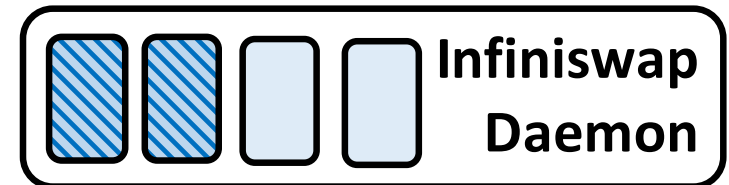
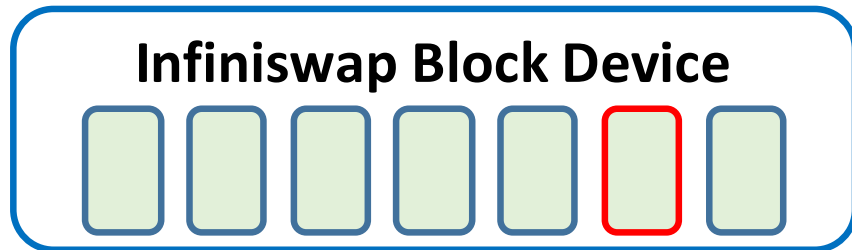
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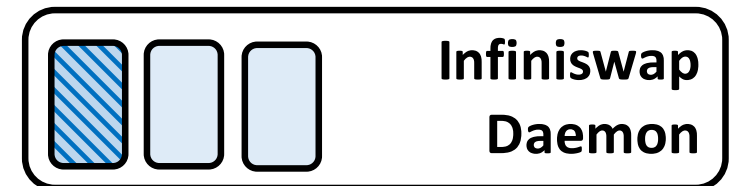
⋮



# Which remote machine should be selected?

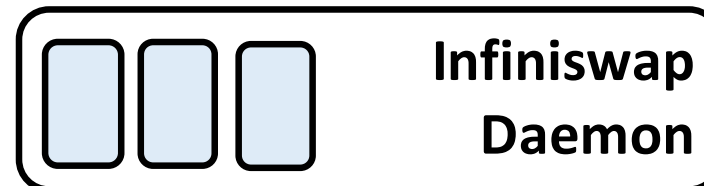
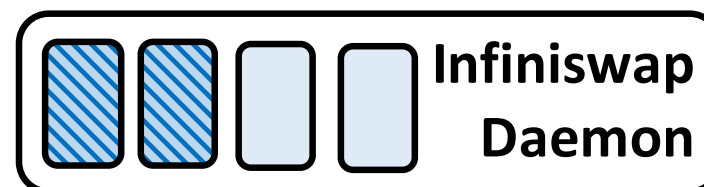
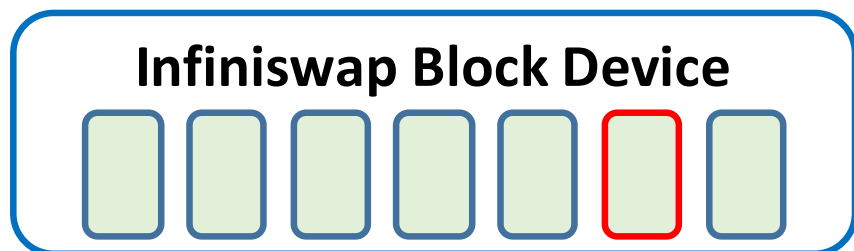


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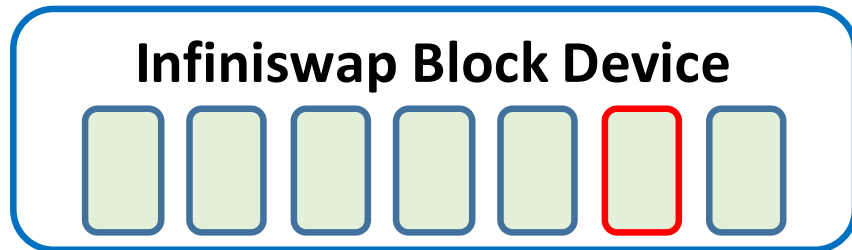
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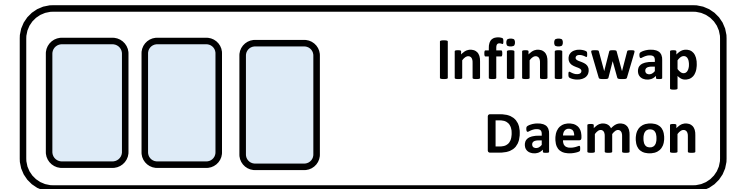
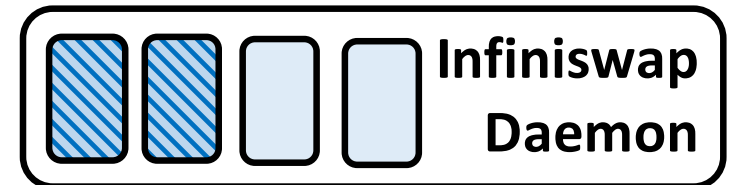
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Goal: **balance** memory utilization

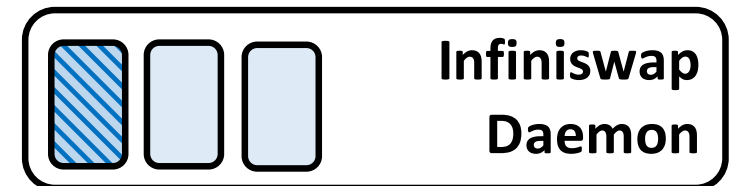
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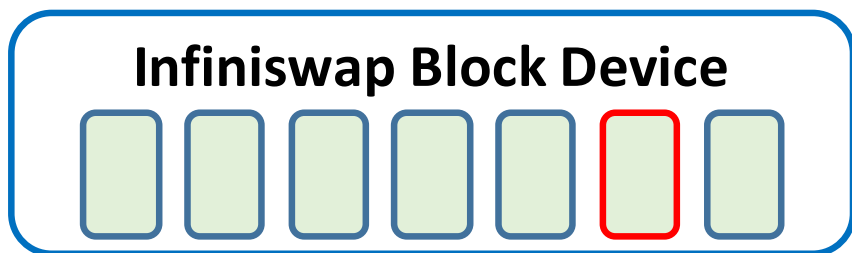
➤ **Central controller**



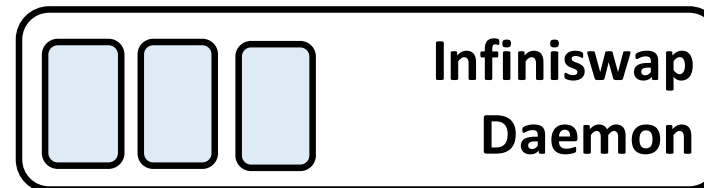
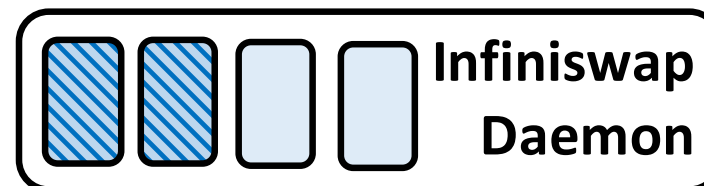
⋮



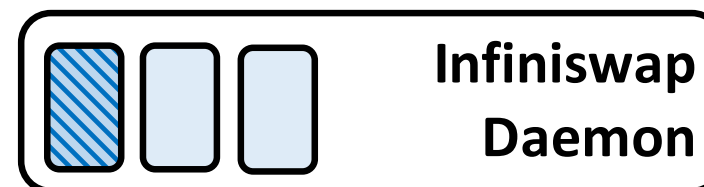
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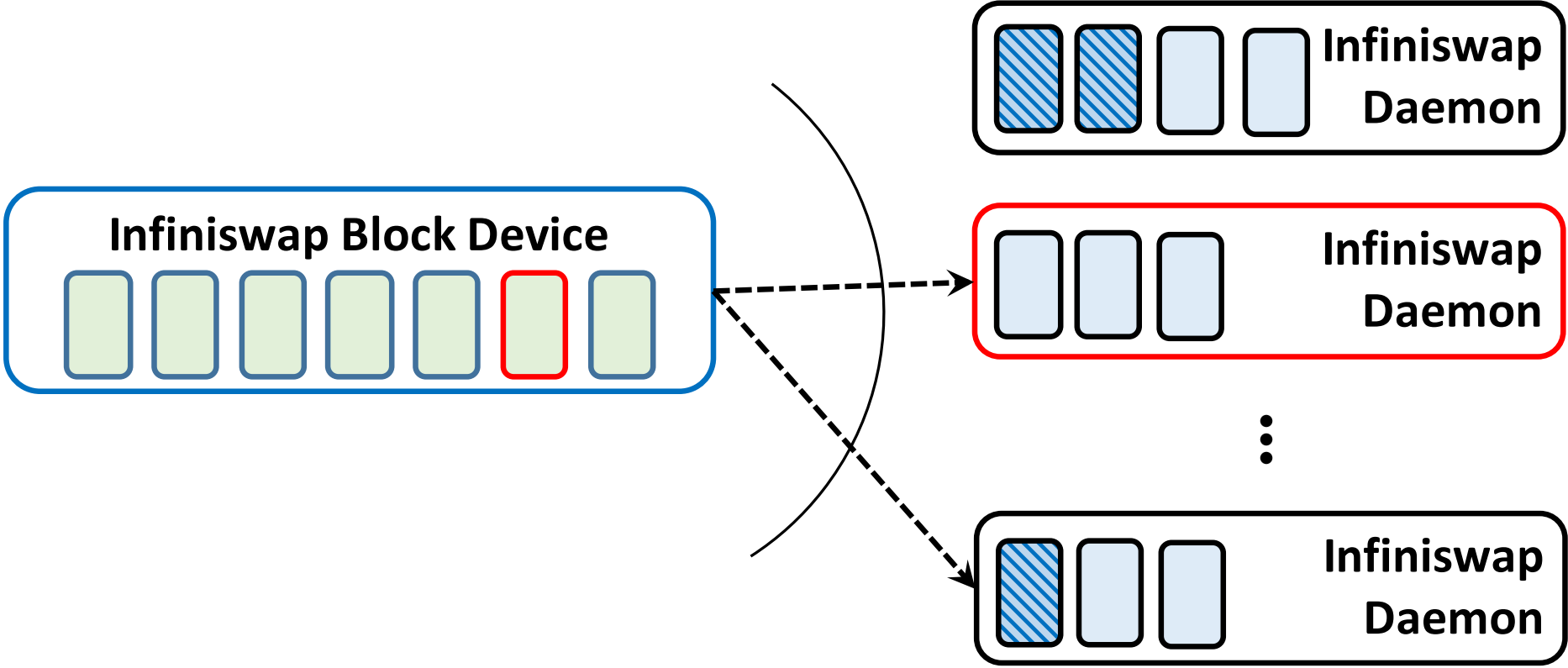
- ~~Central controller~~
- Decentralized approach



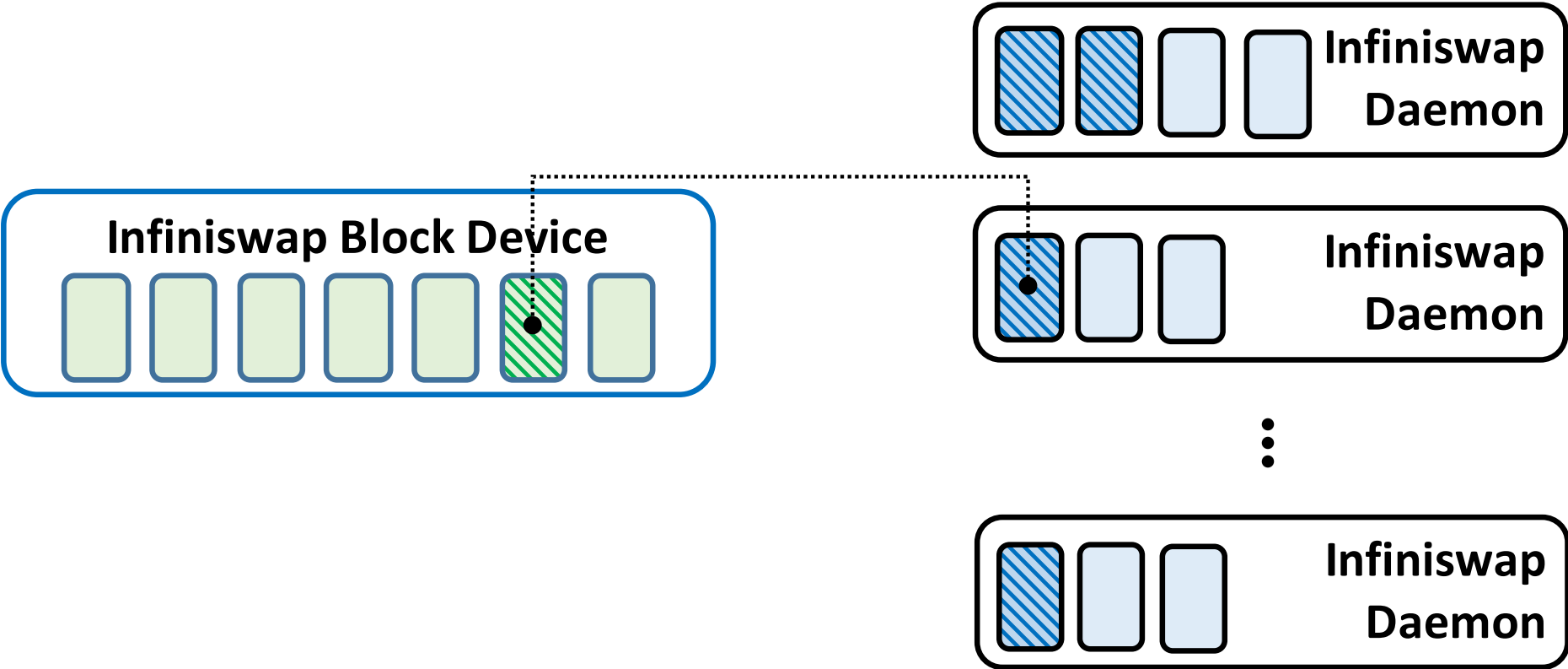
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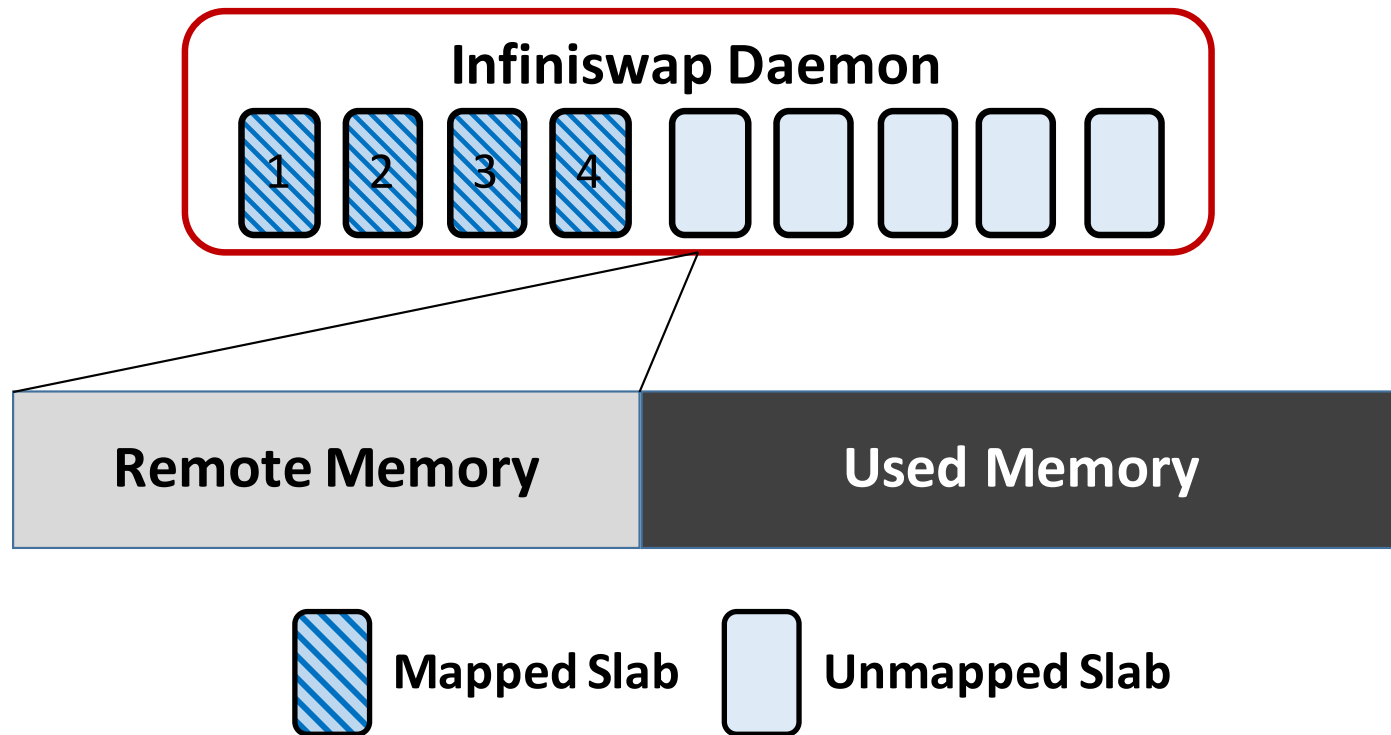
# Power of two choices<sup>[1]</sup>



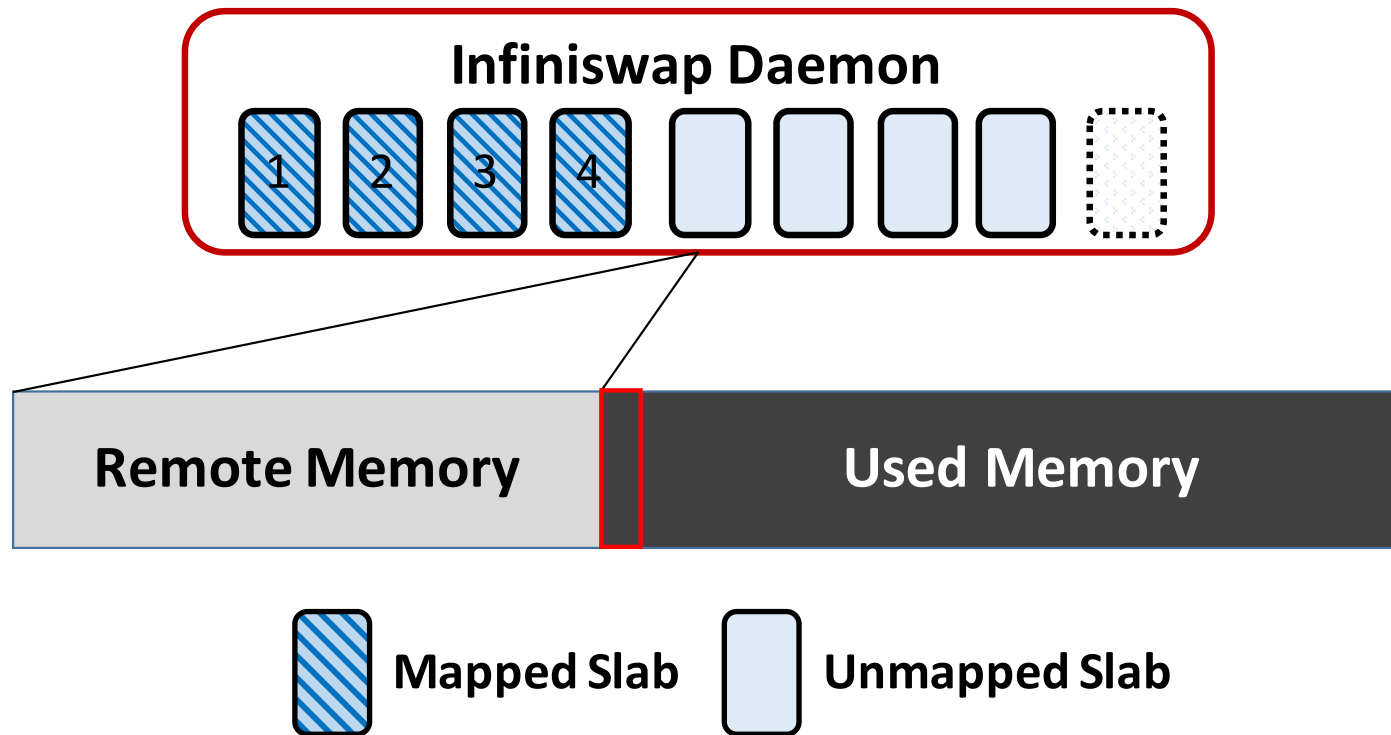
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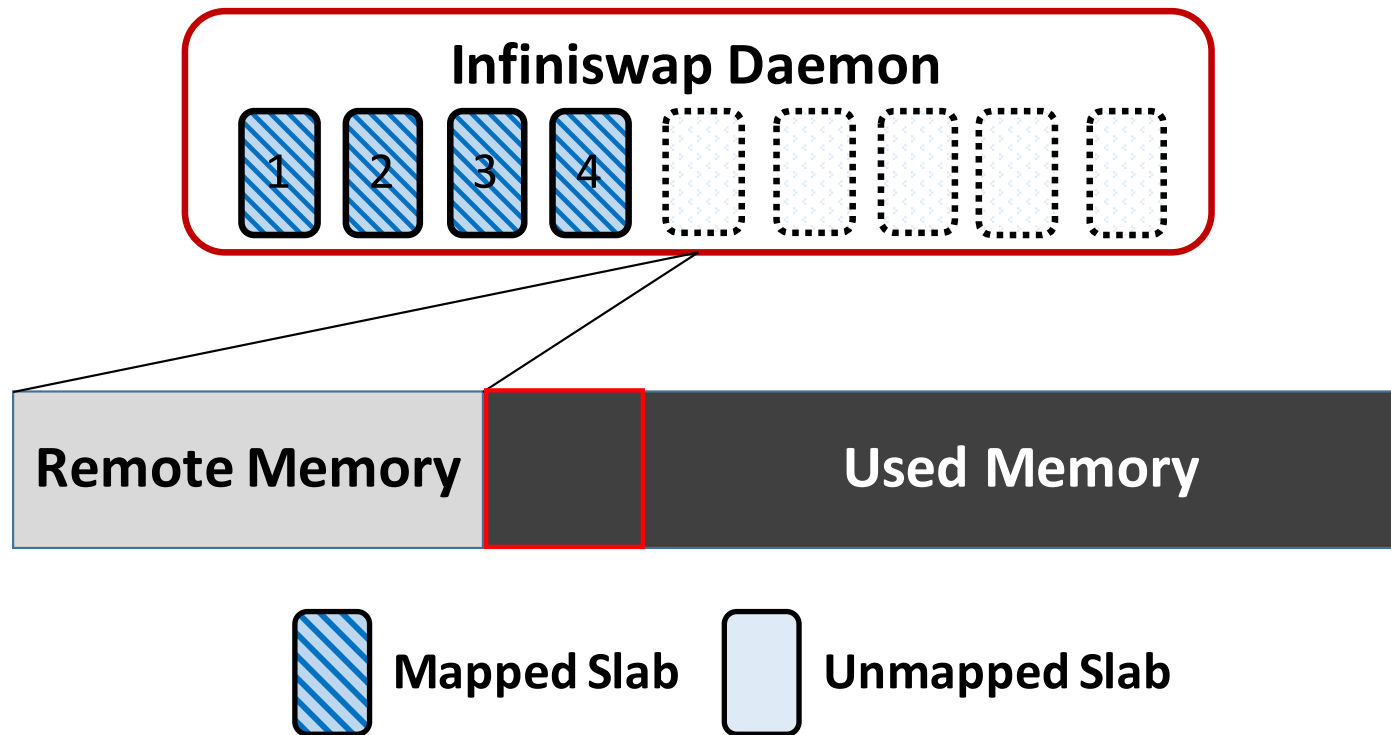
# Slab eviction



# Slab eviction



# Slab eviction





## Which slab should be evicted?



**Daemon: Does not know the swap activities**

## Which slab should be evicted?



**Daemon: Too expensive to query all the slabs**

# Power of multiple choices<sup>[1]</sup>



Select  $E$  least-active slabs from  $E+E'$  random slabs

# Power of multiple choices<sup>[1]</sup>



Select  $E$  least-active slabs from  $E+E'$  random slabs

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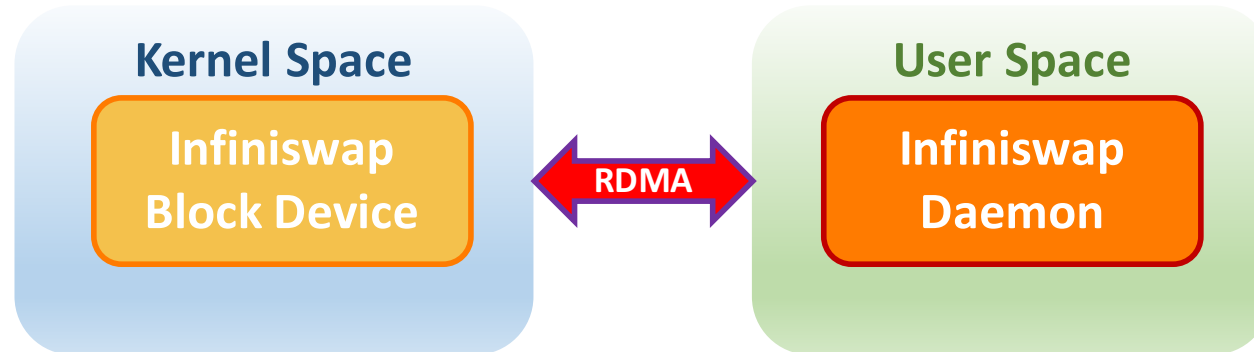


Select  $E$  least-active slabs from  $E+E'$  random slabs

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# Implementation



- **Connection Management**
  - **One** RDMA connection per active block device - daemon pair
- **Control Plane**
  - SEND, RECV
- **Data Plane**
  - **One-sided** RDMA READ, WRITE

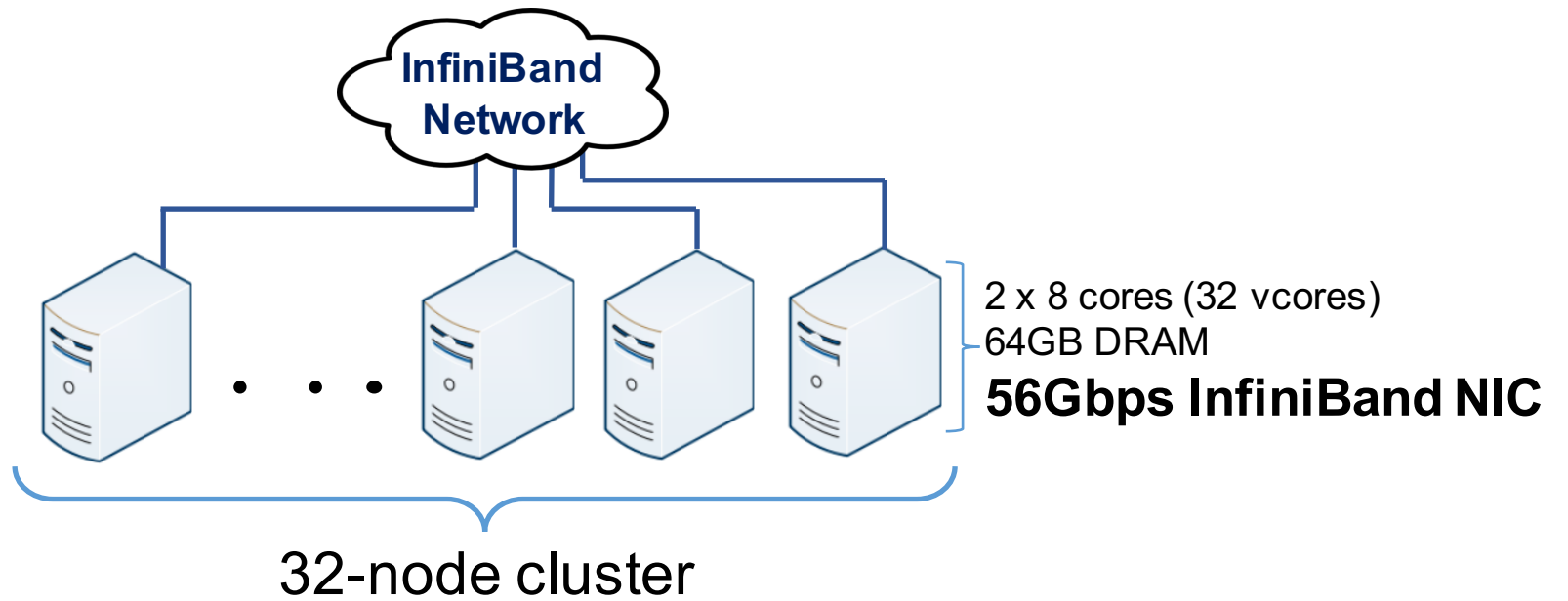
# What are we expecting from Infiniswap?

- **Application performance**
- **Cluster memory utilization**
- Network usage
- Eviction overhead
- Fault-tolerance overhead
- Performance as a block device

⋮



# Evaluation



memCached

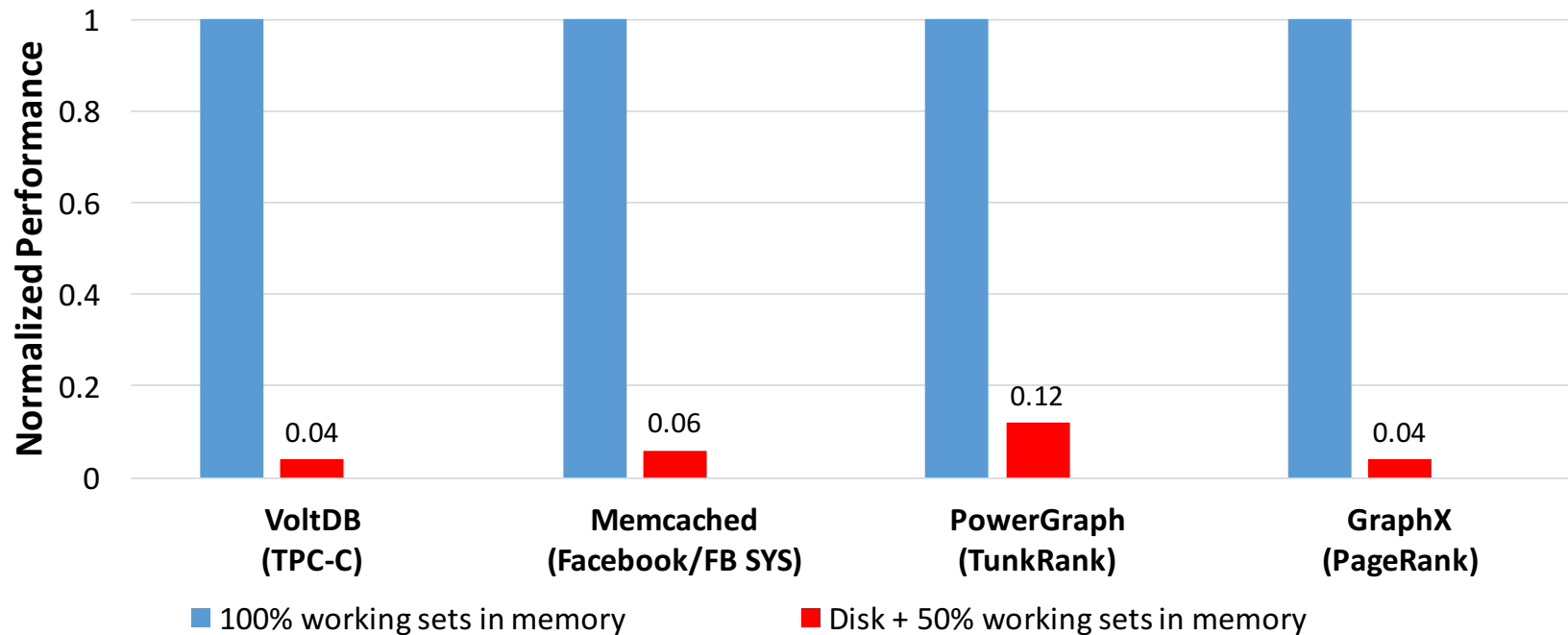
powergraph



GraphX

# Application performance

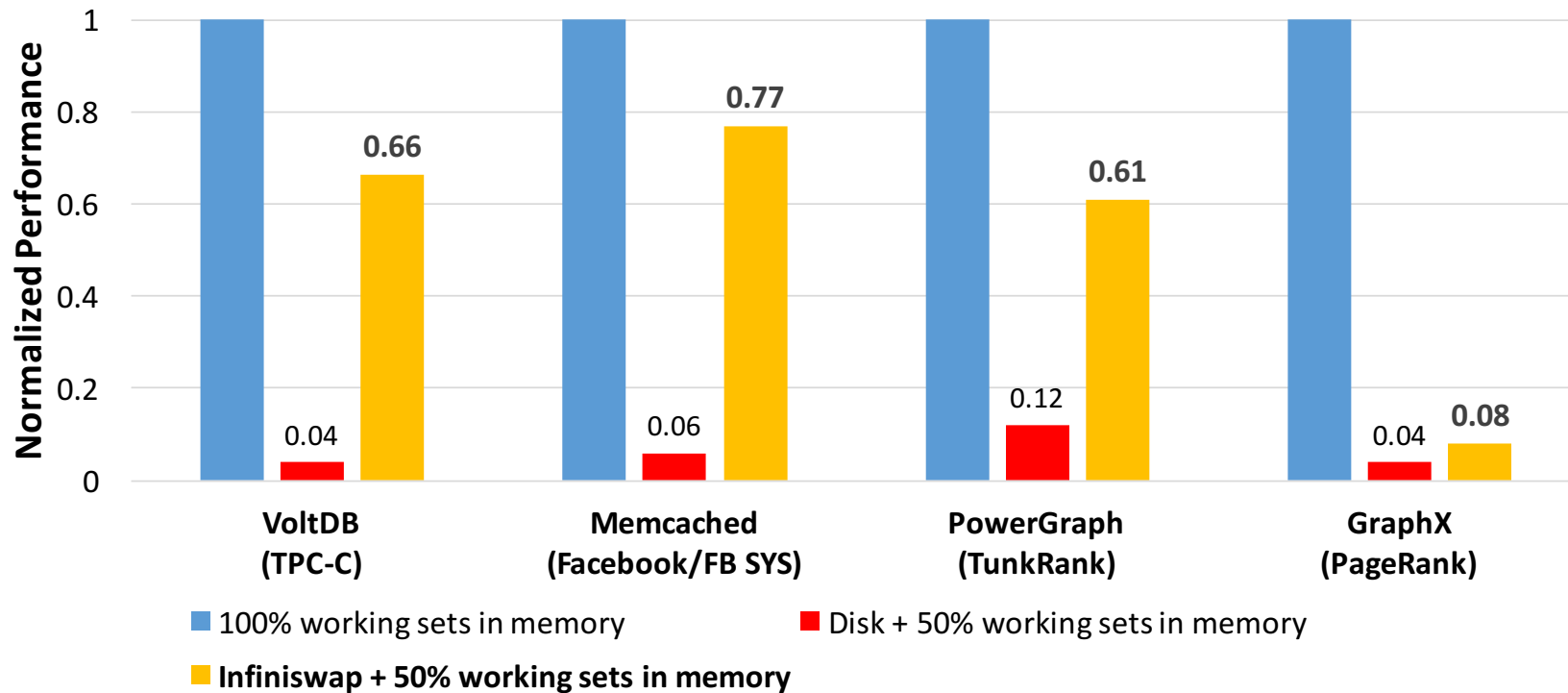
- 50% working sets in memory



- Application performance is improved by 2-16x

# Application performance

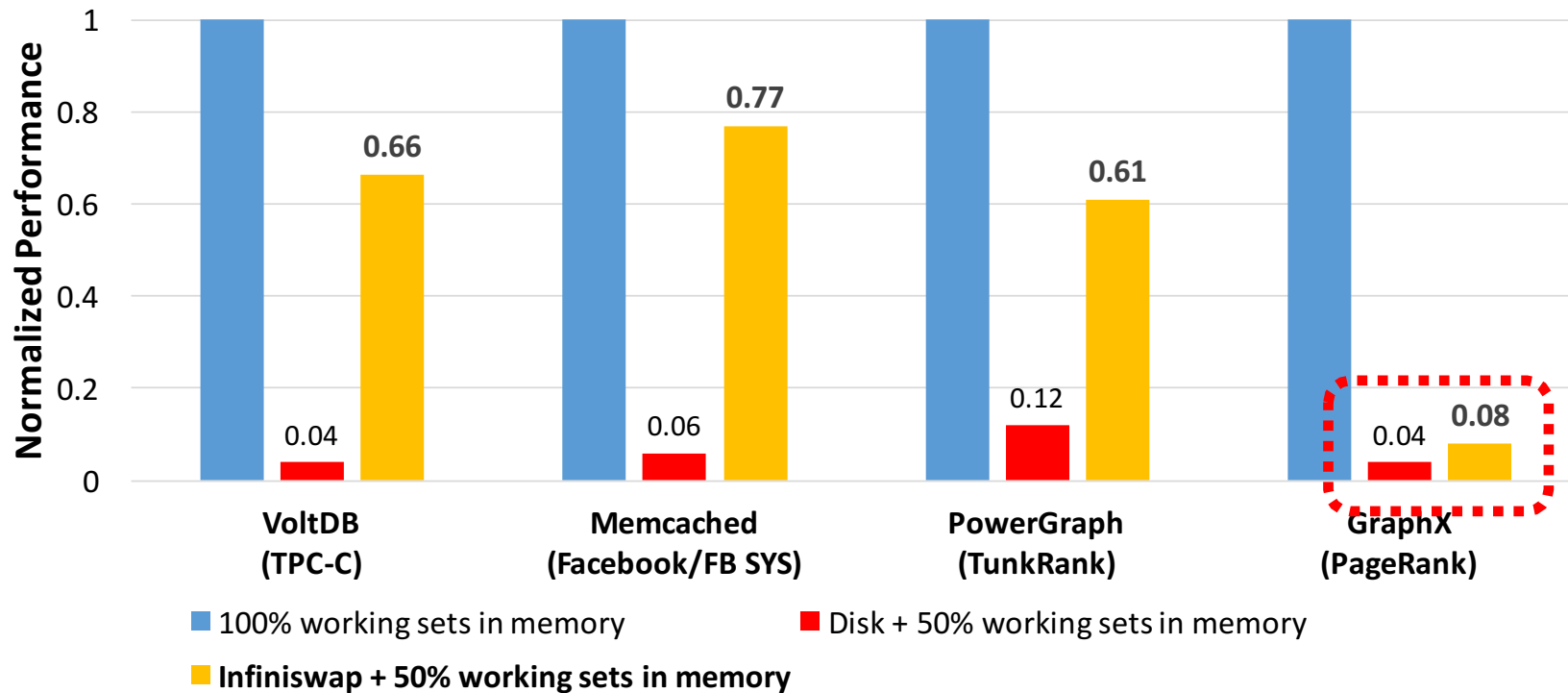
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# Application performance

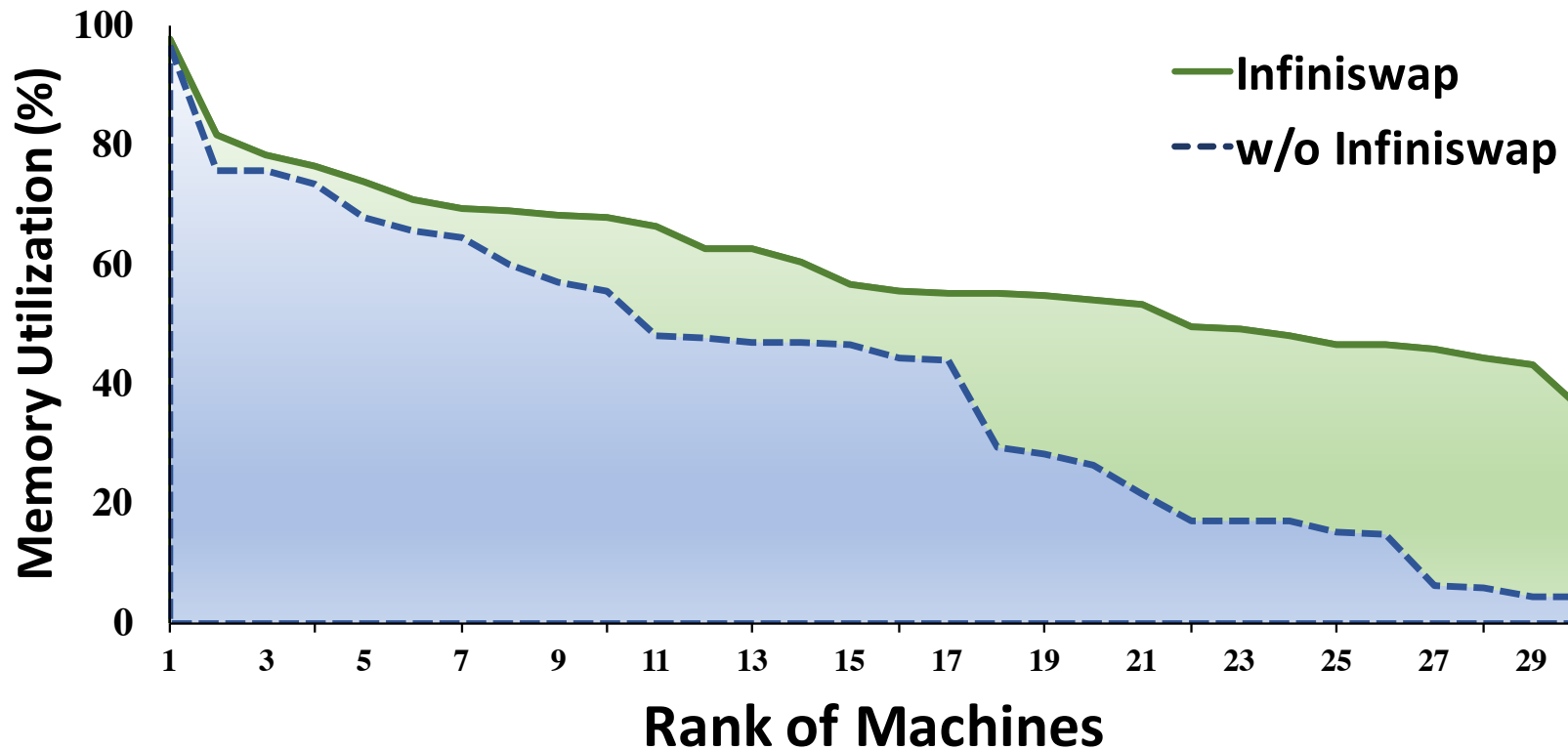
- 50% working sets in memory



- Application performance is improved by 2-16x

# Cluster memory utilization

- 90 containers (applications), mixing all applications and memory constraints.



- Cluster memory utilization is improved from **40.8%** to **60%** (1.47x)

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## Limitations and future work

- **Trade-off in fault-tolerance**
  - Local disk is the bottleneck
  - Multiple remote replicas
    - Fault-tolerance vs. space-efficiency
- **Performance isolation among applications**
  - W/o limitation on each application's usage
  - W/o mapping between remote memory and applications

## Conclusion

- **Infiniswap: remote paging over RDMA**
  - Application performance
  - Cluster memory utilization
- **Efficient, practical memory disaggregation**
  - No hardware design
  - No application modification
  - **Fault-tolerance**
  - **Scalability**

Source code is coming soon!

<https://github.com/Infiniswap/infiniswap.git>



**Thank You !**